

Improve human interaction of online creative education by integrating video gaming experience



by Vicky Hsu
Graduate Supervisory Committee:
Michelle Fehler
Alfred Sanft
Kyle Larkin
Jackson Boelts



MARIO
000000

■ x00

WORLD
1-1

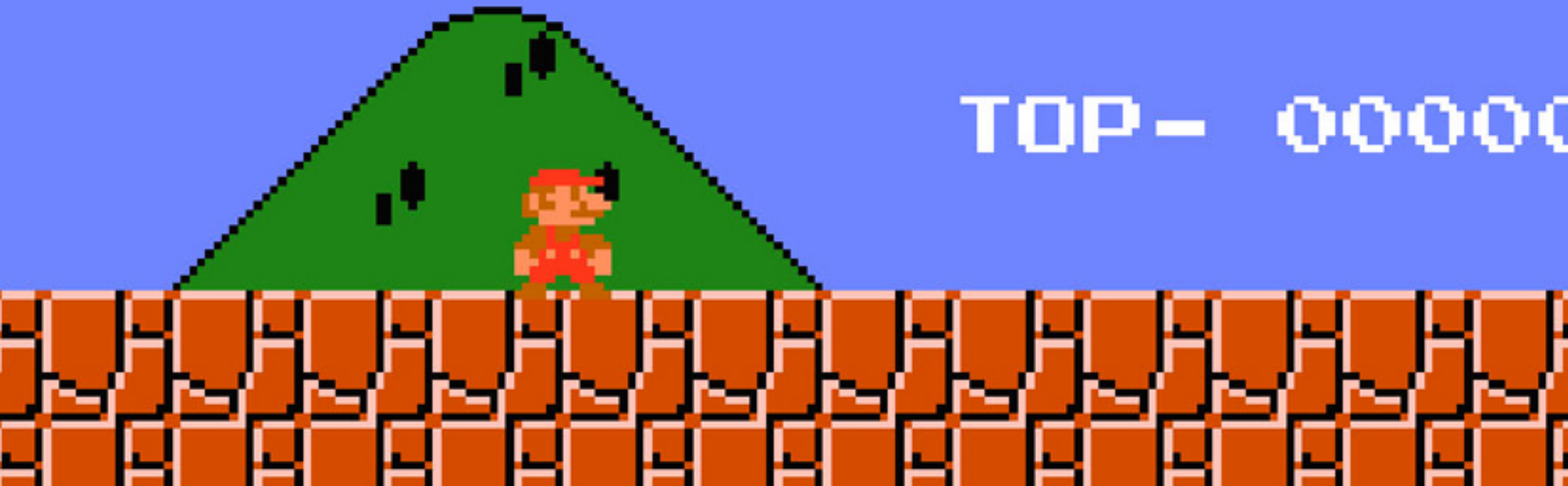
©1985 NINT



1 PLAYER GAM

2 PLAYER GAM

TOP- 000000





“Distance college education is booming, with no signs of slowing down.” ~Vicky Phillips

“By 2015, 25 million post-secondary students in the United States will be taking classes online.” ~David Nagel

“Only 32 percent of Americans believe that online institutions offer a high-quality education”

“A traditional college education received the strongest vote of confidence from the American public, with 29 percent strongly agreeing that brick-and-mortar institutes offer high-quality education. Another 47 percent agreed.”

~Rachel Wang

What if...
bring creative education online?





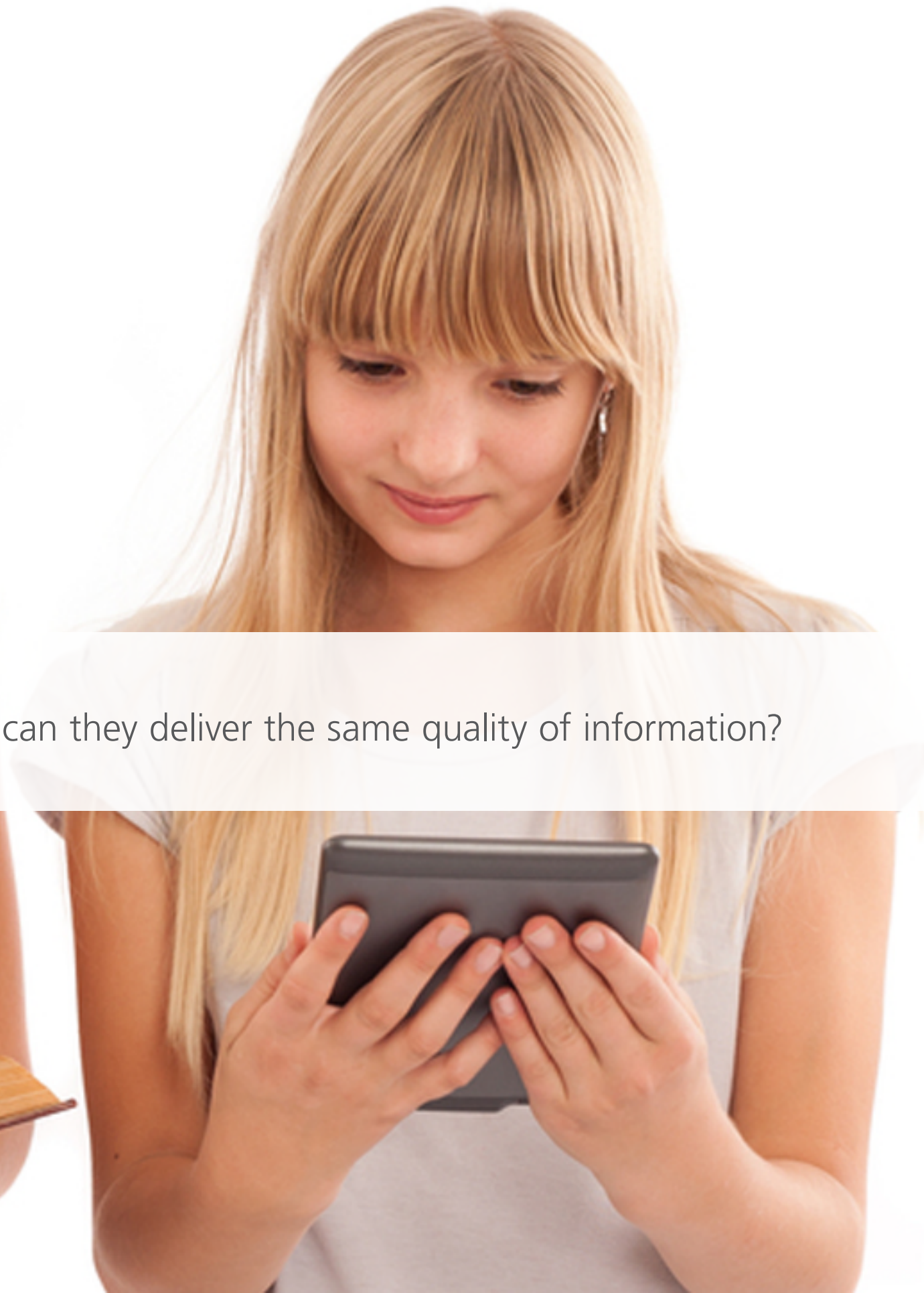
Traditional vs. Online

In person	Online
Physical interaction	Limited interaction
Present of professor	Where is professor?
Studio setting	My location
Work with others	? Collaboration
In-class activities	X In-class activities
Demonstrations	? Demonstrations
Critique	X Critique
	! Lack of motivation





They are different. The question is: can they deliver the same quality of information?



Research Questions:

1. What are the potential benefits and problems of online creative education?
2. What functions and features of existing video games and social media can be used to support online creative education?
3. What do the students expect for the online creative education application?

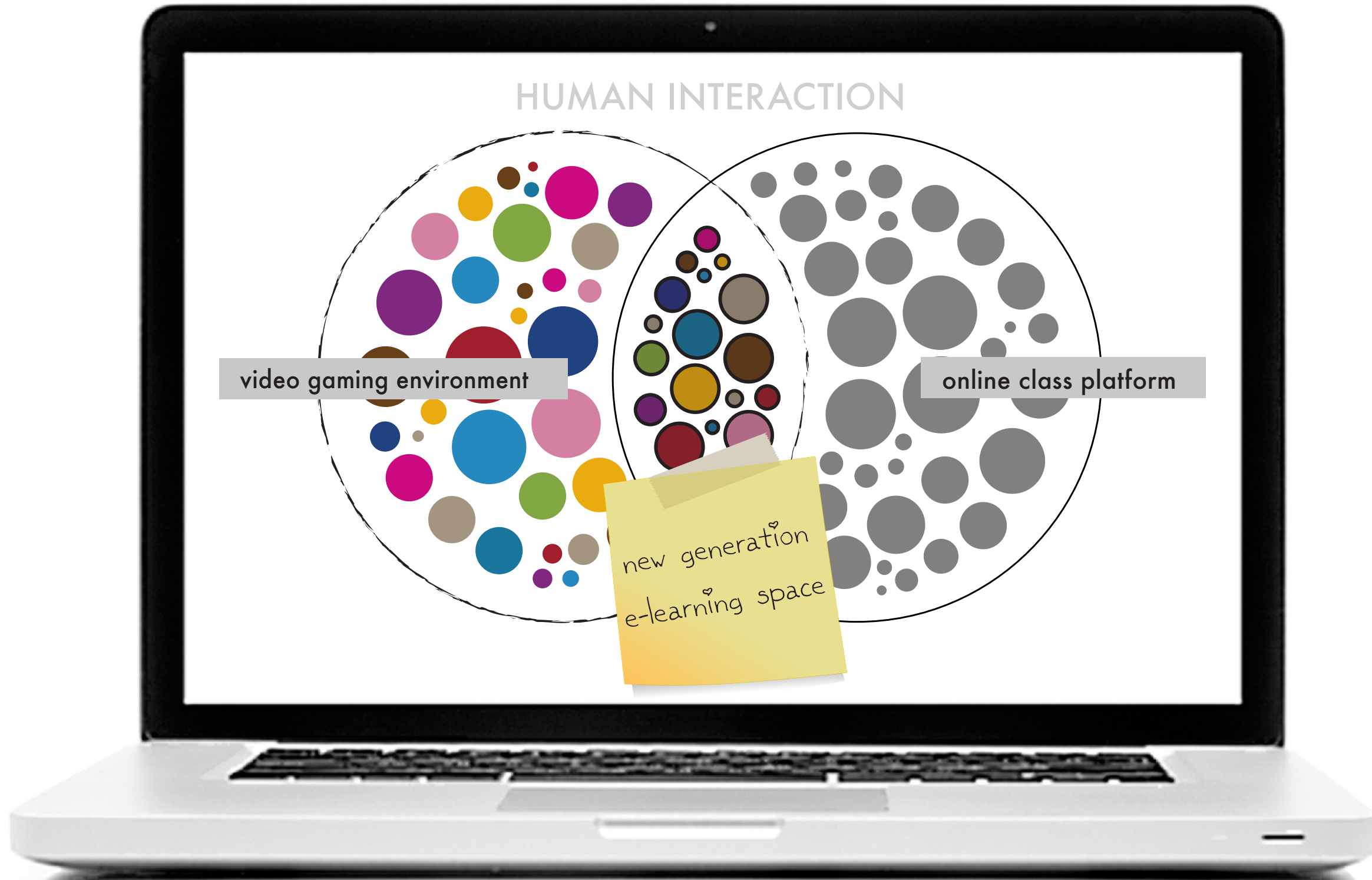


HUMAN INTERACTION

video gaming environment

online class platform

new generation
e-learning space



Methodology

1. Literature Review
2. Pilot Observation and Analysis
3. Survey
4. First Prototype Markup
5. Group Interview
6. The Final Prototype Markup

A wall of colorful sticky notes containing various ideas and notes for a project. The notes are organized into several columns and rows, with some overlapping. The text on the notes includes:

- Types of points
- difficult on screen & on paper
- line class last to be
- flexible
- Sat Mandatory for advanced
- academic quality
- Leaving from others
- interaction
- pro
- Have keep yourself up
- cheating
- people cheat anyway!
- Missing body language signs
- difficult to incorporate
- lost Aspect
- voice msg comments
- physical exercise
- personal space
- virtual group
- Social Media that post stuff
- Secure school environment
- Challenges & composition
- Planned System
- Reward points good teacher
- Achievements!
- Group page showing inspires
- Group Critique
- missing Notification
- Calendar
- Screen Watcher
- Games to help play & learn
- Multiplayer Game & / or challenge
- Game Sound
- process critique
- learn type game
- display Grades by life-bar
- virtual Rewards
- Group dis / or teach time slot
- choice of anonymous
- Realistic Gallery
- Social points for participation
- Digital Note or sketch page
- Research control & screen sharing
- Sticky Notes
- life bar wrong for Grades
- mimicking real life / or digital
- + Notification Days setting
- 2 versions of Gallery
- Group dis / or teach time slot
- clean & Modern
- Critique stays visual
- link to social
- profile page
- gallery
- status facts
- Sharing much more resources
- Any Learning com
- Back & forth Discussion & Critique
- sim style Critique
- personalized Avatar
- Zoom in Gallery picture
- See what others are doing
- Work or study section
- A OPEN Chat (Gallery)
- Sharing
- video chat
- Interaction Ability
- Screen sharing need done
- Teacher can see
- Students can feedback to
- Chat
- Avatar
- Tablet
- Screen share & remote
- Tablet + Video together
- Solutions in visual
- Access to professor
- text msg notification

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to discover and narrow down the research roots



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to find out pros and cons of students' online class experiences, and opinions of online creative education

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Build based on the literature reviews and survey results, for group interview

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to discover and narrow down the research roots

to find out pros and cons of students' online class experiences, and opinions of online creative education

Build based on the literature reviews and survey results, for group interview

- Present the first stage of the prototype and see what should be improve
- Follow up with interview questions
- Allow participants to go back to discuss and suggest ideas

	Creative Education	Critique	Online Education	M-Learning	Video Gaming	Social Media	Interaction	Psychology
10 ways that mobile learning will revolutionize education (Sergio, 2012)			X	X			X	X
Advantages and Disadvantages of M-Learning (Woodard, 2011)			X	X			X	
Art Students Making Use of Studio Conversations (Edstrom, 2008)	X	X					X	X
Assessing the Core Elements of the Gaming Experience (Calvillo-Gamez,Cairns & Cox, 2010)					X		X	X
Can creativity be taught? An empirical study on the benefits of visual analogy in basic design education (ÇUBUKCU & DÜNDAR, 2007)	X							X
Comparing synthesis strategies of novice graphic designers using digital and traditional design tools (Stones, & Cassidy, 2007)	X							
Game of thrones fans create spectacular minecraft version of king's landing (Watercutter, 2013)					X		X	
Half-Real: Video Games between Real Rules and Fictional Worlds (Juul, 2005)					X		X	X
How popular and prevalent is distance college education? (Phillips, 2010)			X					
ios 7: Apple moves away from skeuomorphism (DuPont, 2013)							X	
Mobile e-learning: The future of online education? (Gruenberg, 2012)			X	X			X	X
Mobile first (Wroblewski, 2011)				X			X	
Mobile learning: 5 advantages and 5 disadvantages (Hajim, 2012)			X	X			X	
New study shows quality of online degrees and cost questioned (Wang, 2013)			X					
Online learning set for explosive growth as traditional classrooms decline (Nagel, 2011)			X					
Recording the Creative Process: An Empirical Basis for Practice-Integrated Research in the Arts (Gillham & McGilp, 2007)	X							
Seeing and discovering: how do student designers reinterpret sketches and digital marks during graphic design ideation? (Stones, & Cassidy, 2010)	X							
Steam for Schools' is a free version of Steam for students, facilitates Portal 2-based lessons (Gilbert, 2012)			X		X	X	X	
Student Interactions in Online Discussion Forum: Empirical Research from 'Media Richness Theory' Perspective (Balaji & Chakrabarti, 2010)			X				X	X
Student learning processes using an online PBL module in an art and design education course (Snepvangers & McAlpine, 2006)	X	X	X				X	
Swedish school now has a mandatory minecraft class (Dunn, 2013)					X		X	X
The promotion of creativity in learners: theory and practice (Dineen, Samuel & Livesey, 2005)	X	X					X	X
Uncanny spaces for higher education: teaching and learning in virtual worlds (Bayne, 2008)			X		X		X	X
Valve gives away portal 2 for free to teachers with 'steam for schools' (Narcisse, 2012)			X		X	X	X	

*“it needs an enthusiastic and engaging approach—the right attitude and motivation on the teacher's part.”
~Ruth Dineen, Elspeth Samuel & Kathryn Livesey*

*“The studio conversation as a learning situation is an excellent example of learning through interaction.”
~Ann-Mari Edström*

*“Students achieved higher creativity score when visual clues were present than when they are absent. Results have implications in basic design education. The novice design students may be encouraged to study former visual examples rather than starting from scratch. Former visual examples could be used as sources of inspiration to solve ill-structured design problems.”
~Ebru ÇUBUKCU, Şebnem GÖKÇEN DÜNDAR*

*“The perceived richness of online discussion forum has significant positive effect on student participation and interaction, and learning, when used along with traditional classroom lecture.”
~M S Balaji*

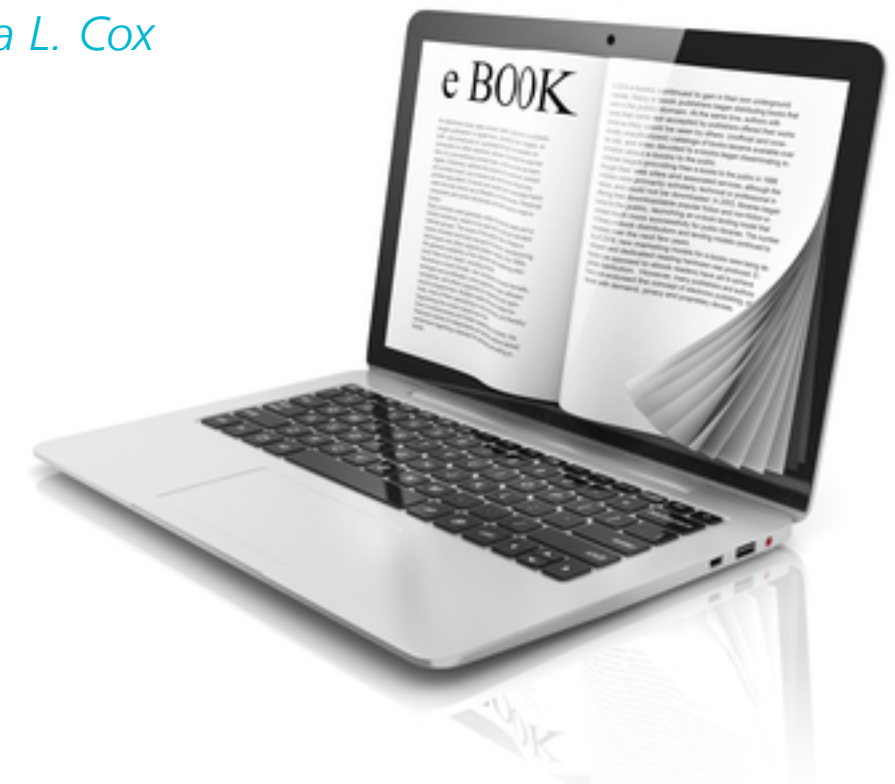
*“Collaborative group work is usually considered to be an essential aspect of PBL. A meta-analysis of research on learning in small groups showed a significant positive effect on learning.”
~Kim Sneyvangers & Iain McAlpine*

*“A game is a rule-based system with a variable and quantifiable outcome, where different outcomes are assigned different values, the player exerts effort in order to influence the outcome, the player feels emotionally attached to the outcome, and the consequences of the activity are negotiable”
~Eduardo H. Calvillo-Gámez, Paul Cairns & Anna L. Cox*

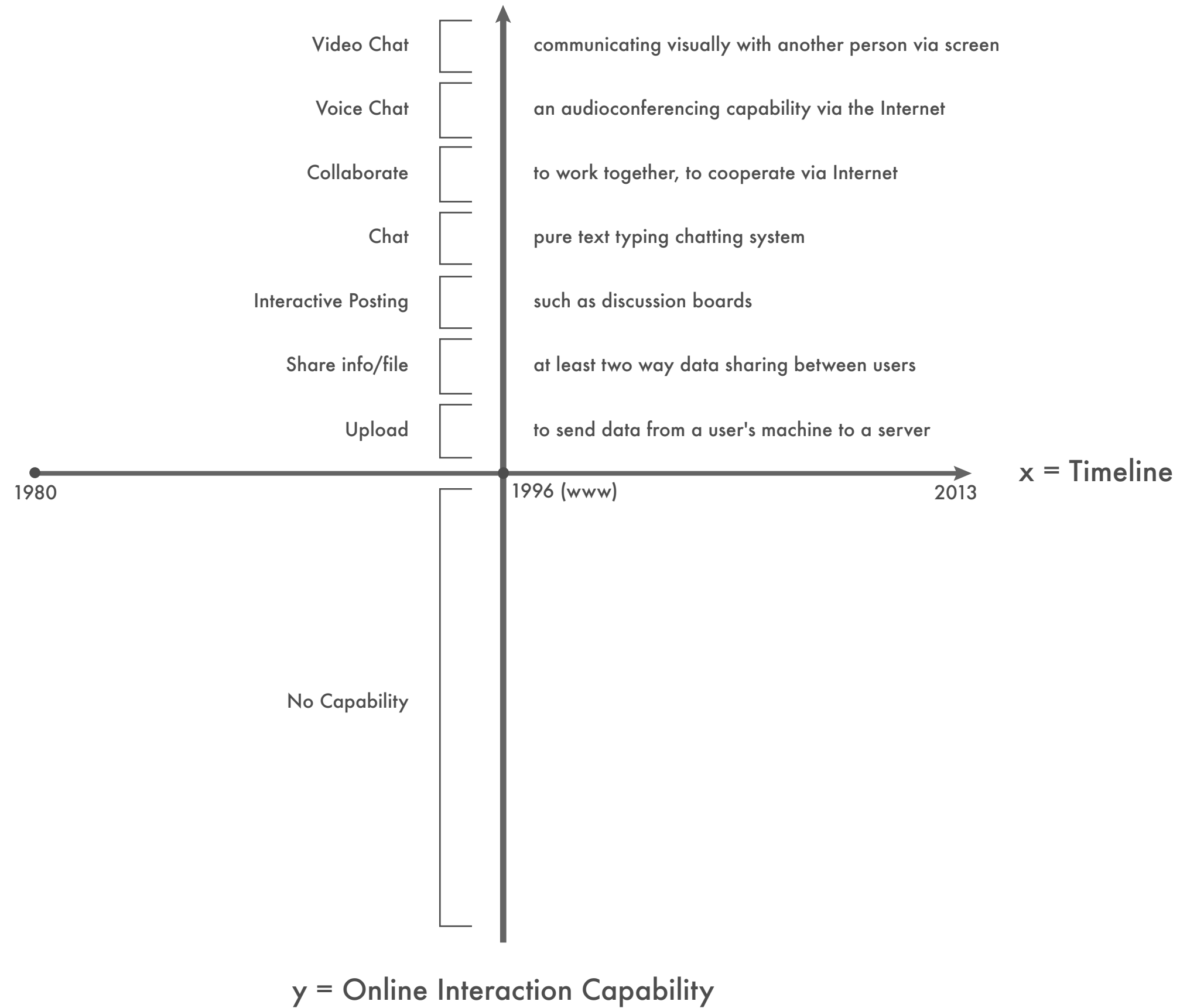
“Experiences of learning in virtual worlds, it explores the sense in which teaching in such spaces materializes and extends the positive aspects of uncertainty, strangeness, disquietude and troublesomeness in online higher education.”

~Bayne, Sian

*“The 3D gallery has many advantages over a real life classroom. For instance, student's work is displayed for an extended period of time allowing for visitors to come and view their work. Dunn also talked about being able to invite artists to come to the space and speak with the students.”
~Elisa Terrazas*

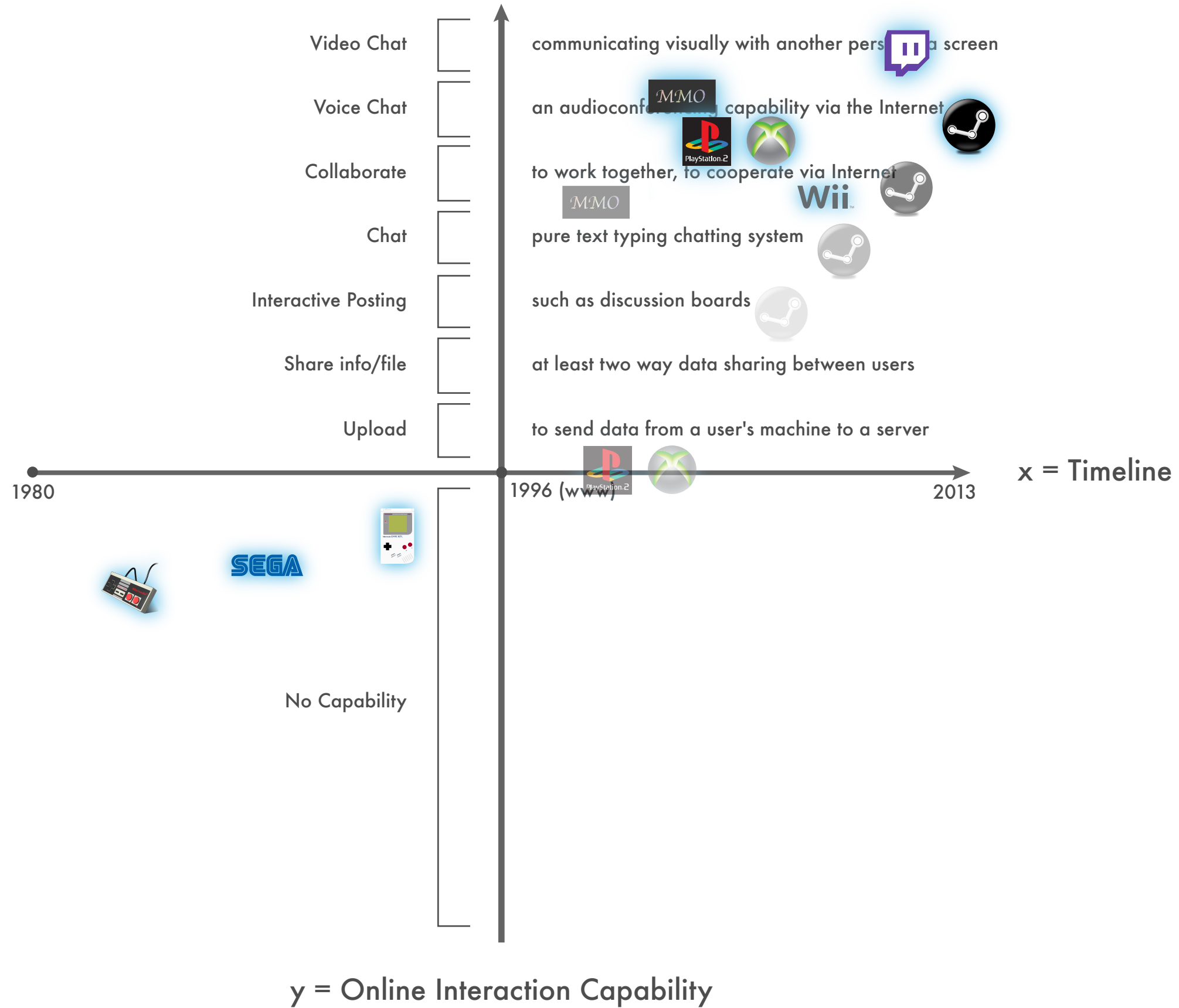


INSPIRATIONS



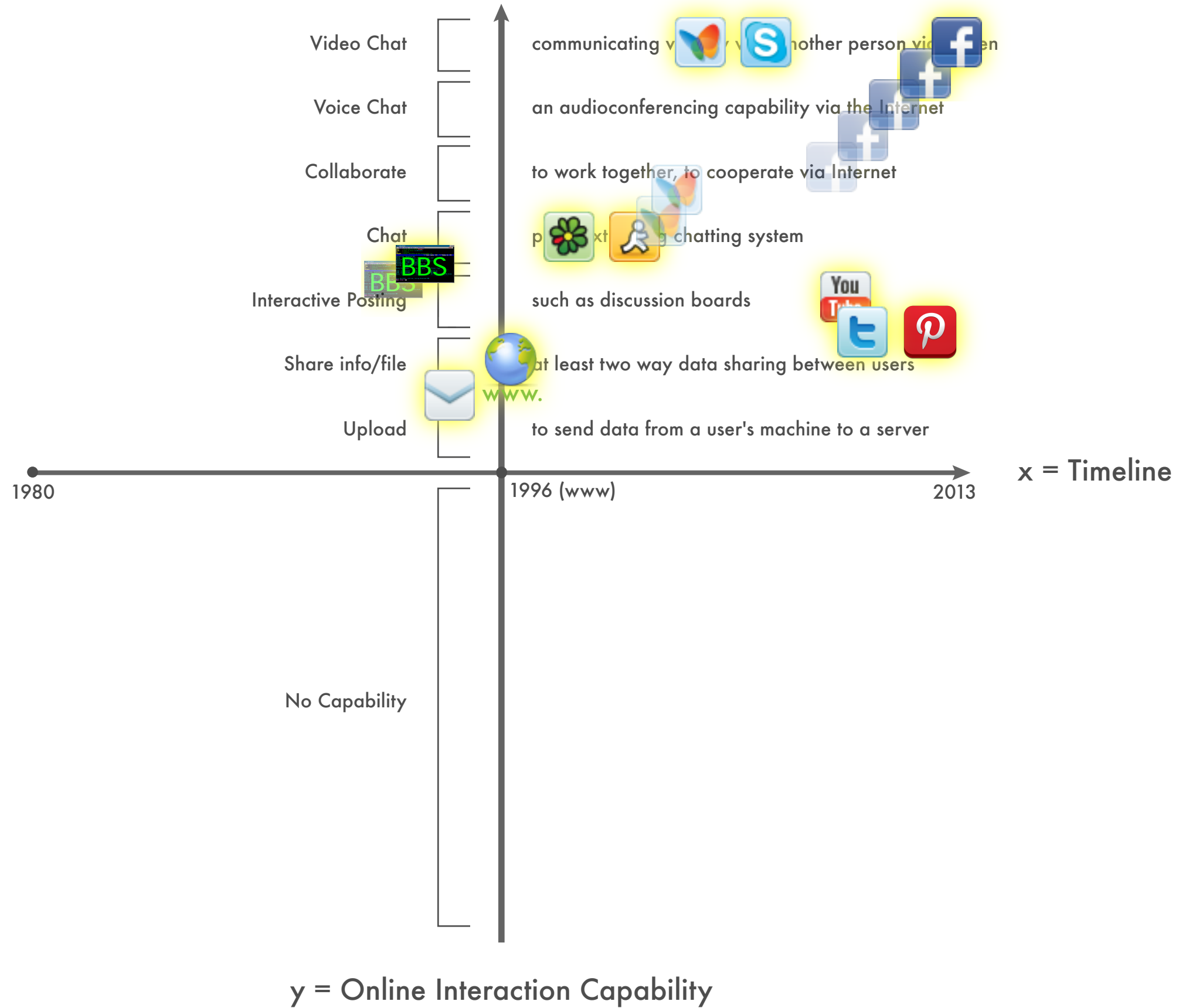
INSPIRATIONS

Video Games



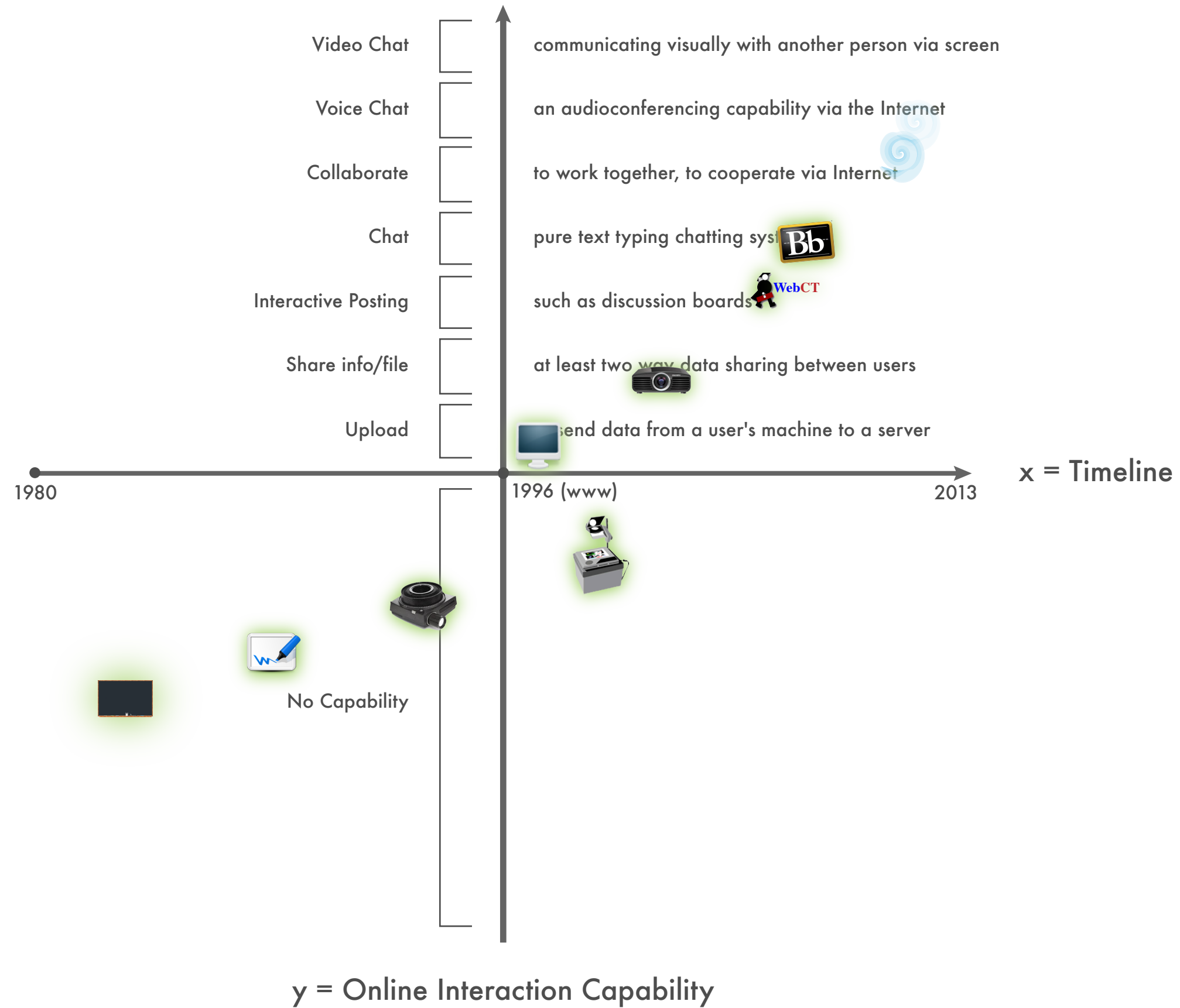
INSPIRATIONS

Social Media



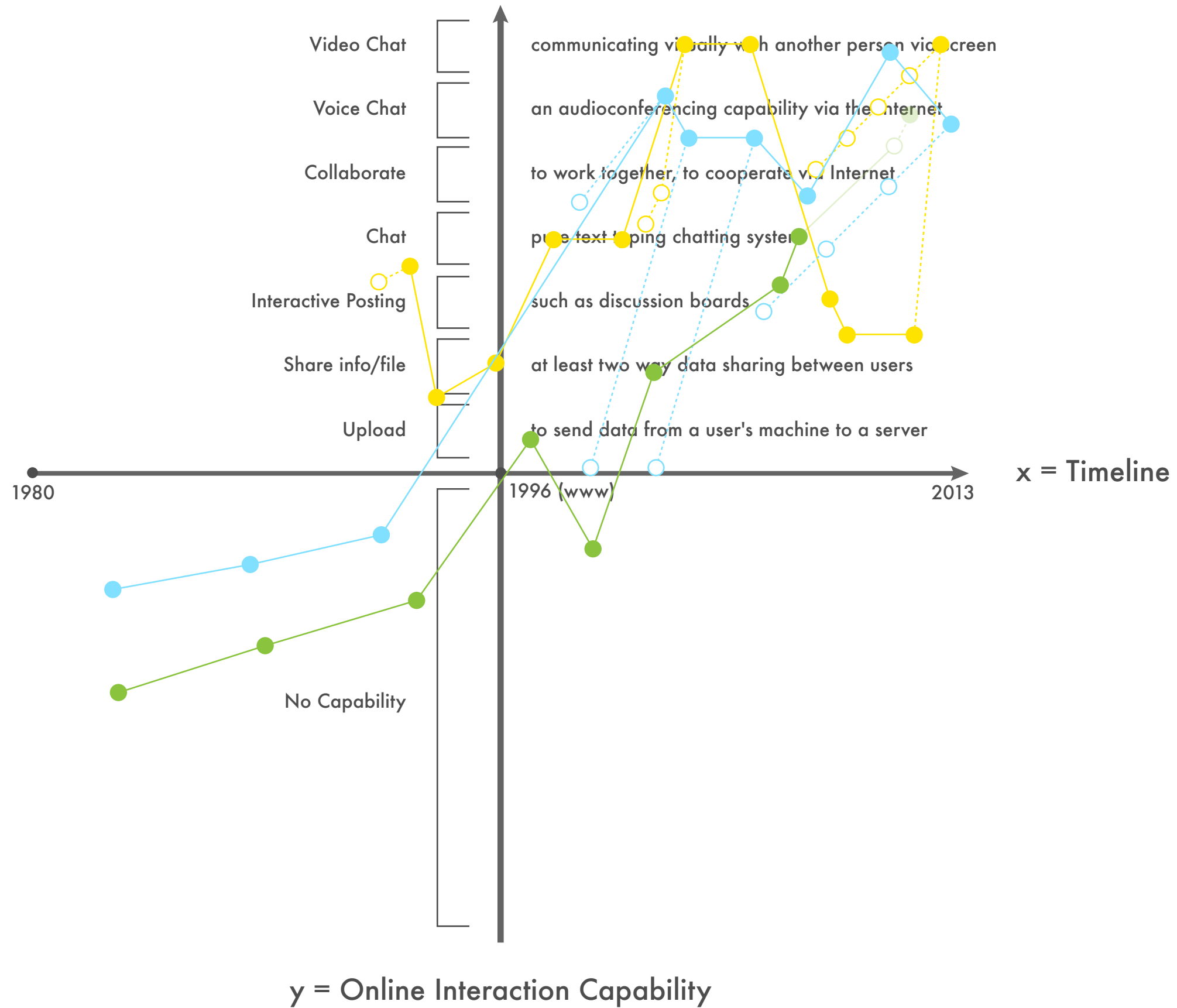
INSPIRATIONS

Education



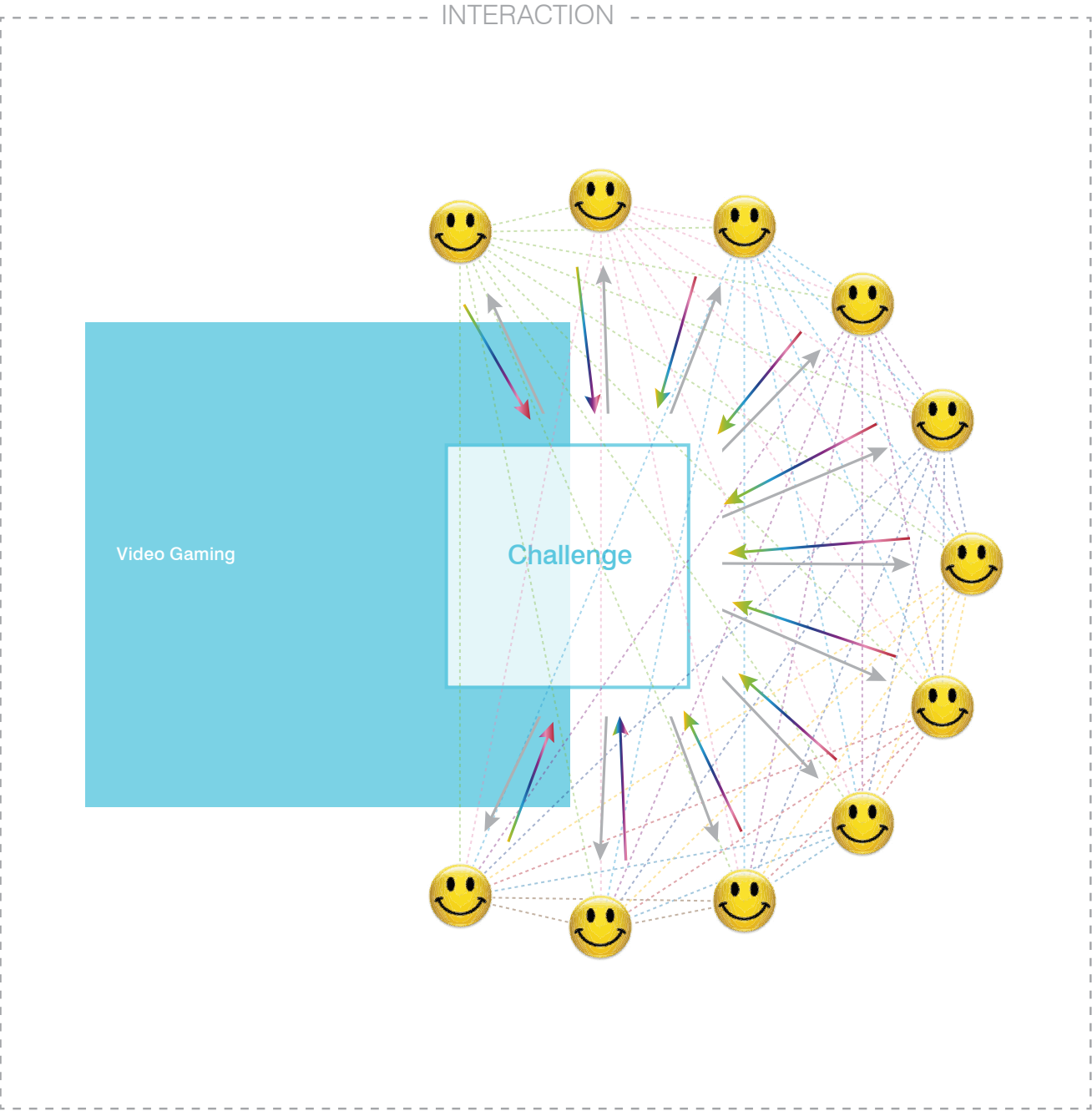
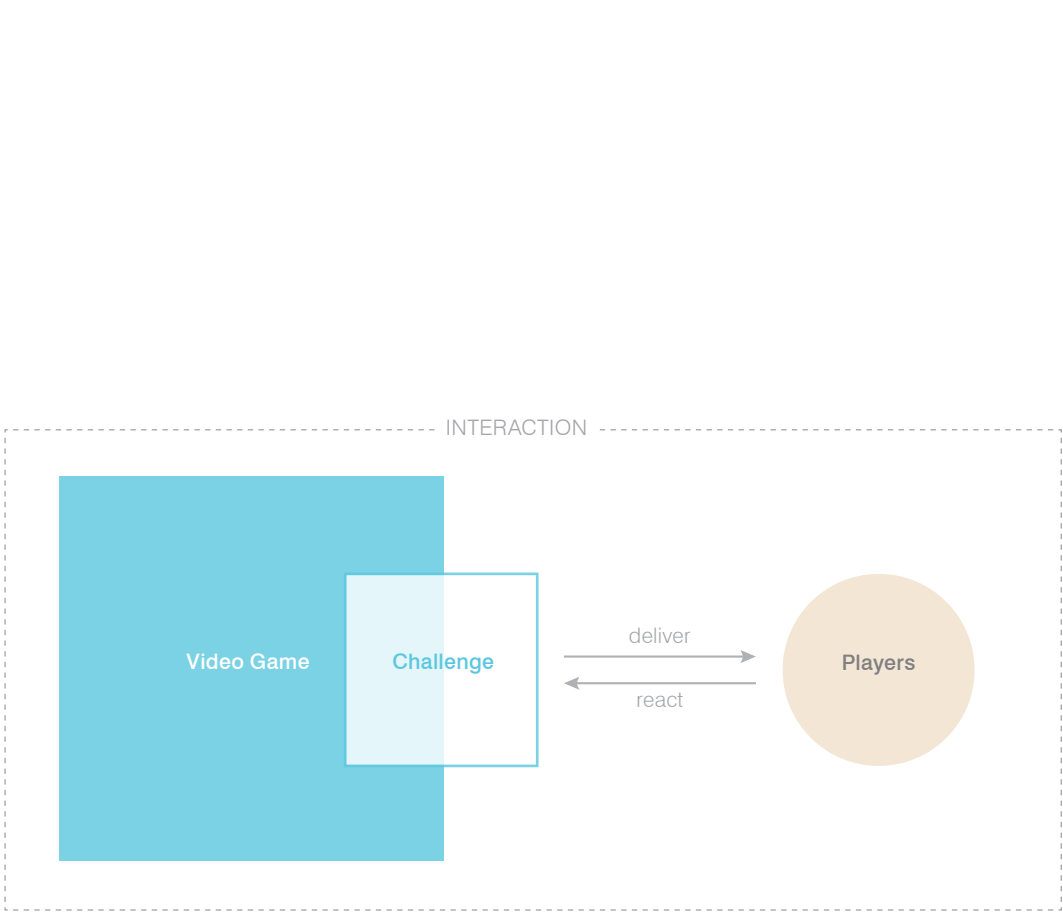
INSPIRATIONS

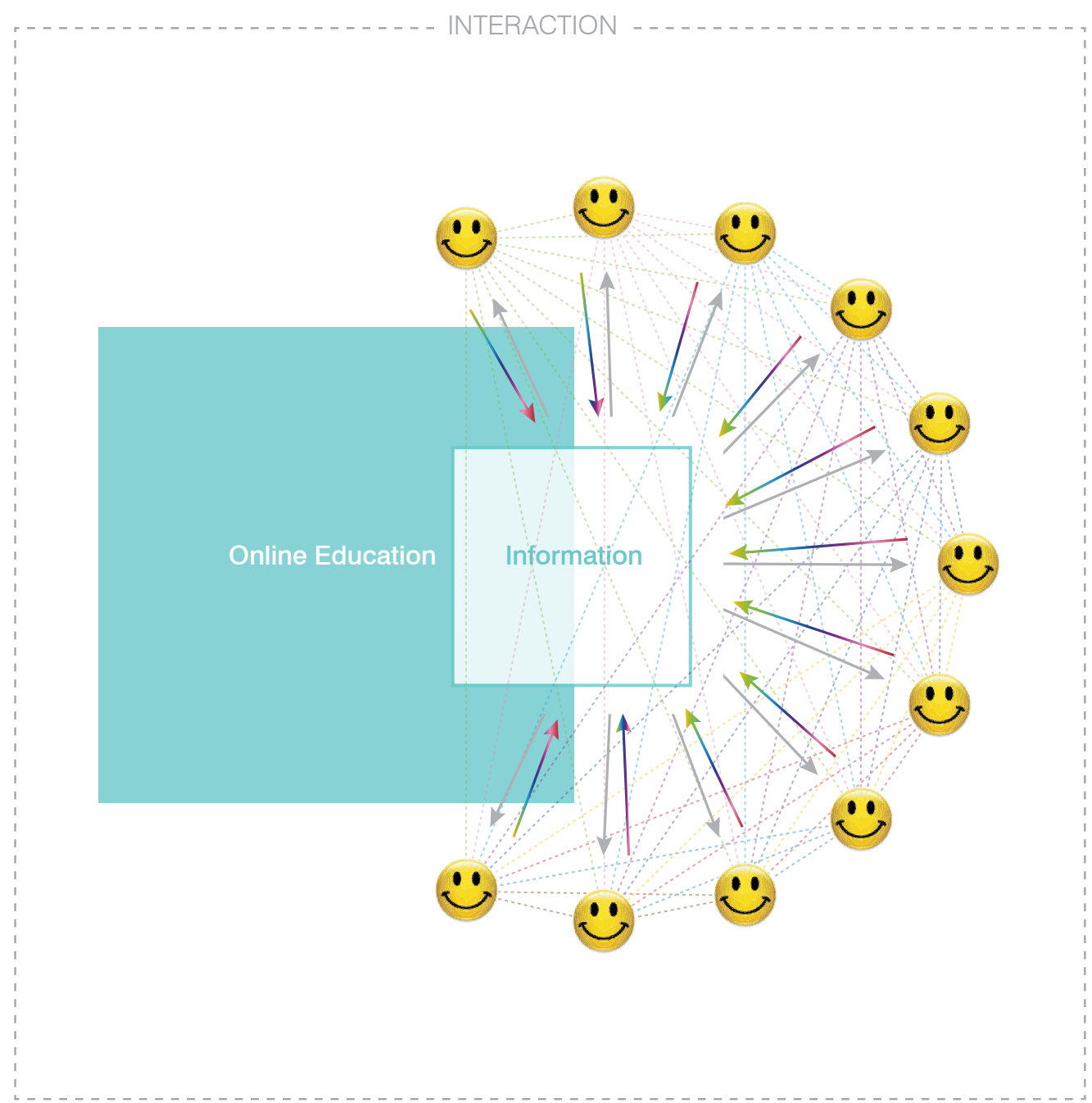
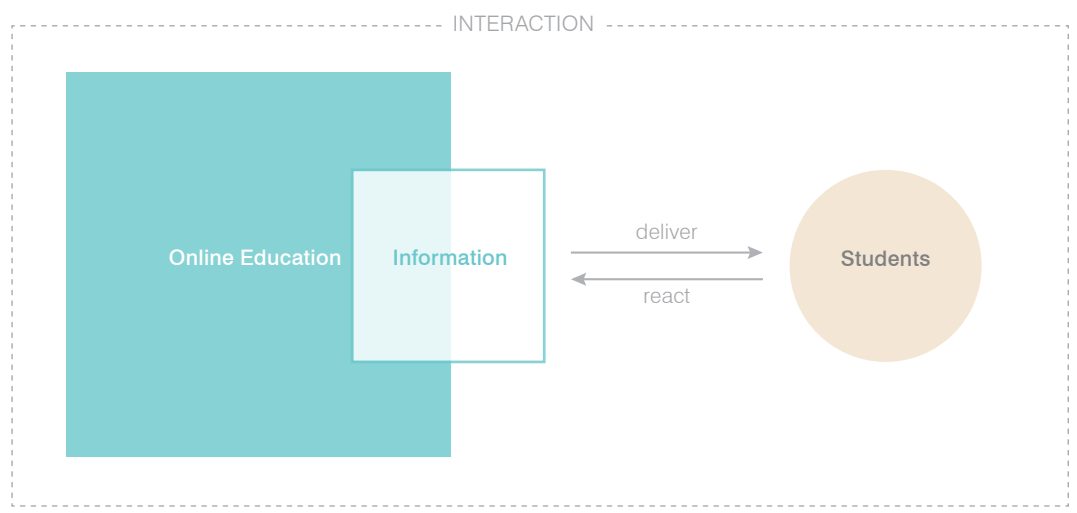
Compare



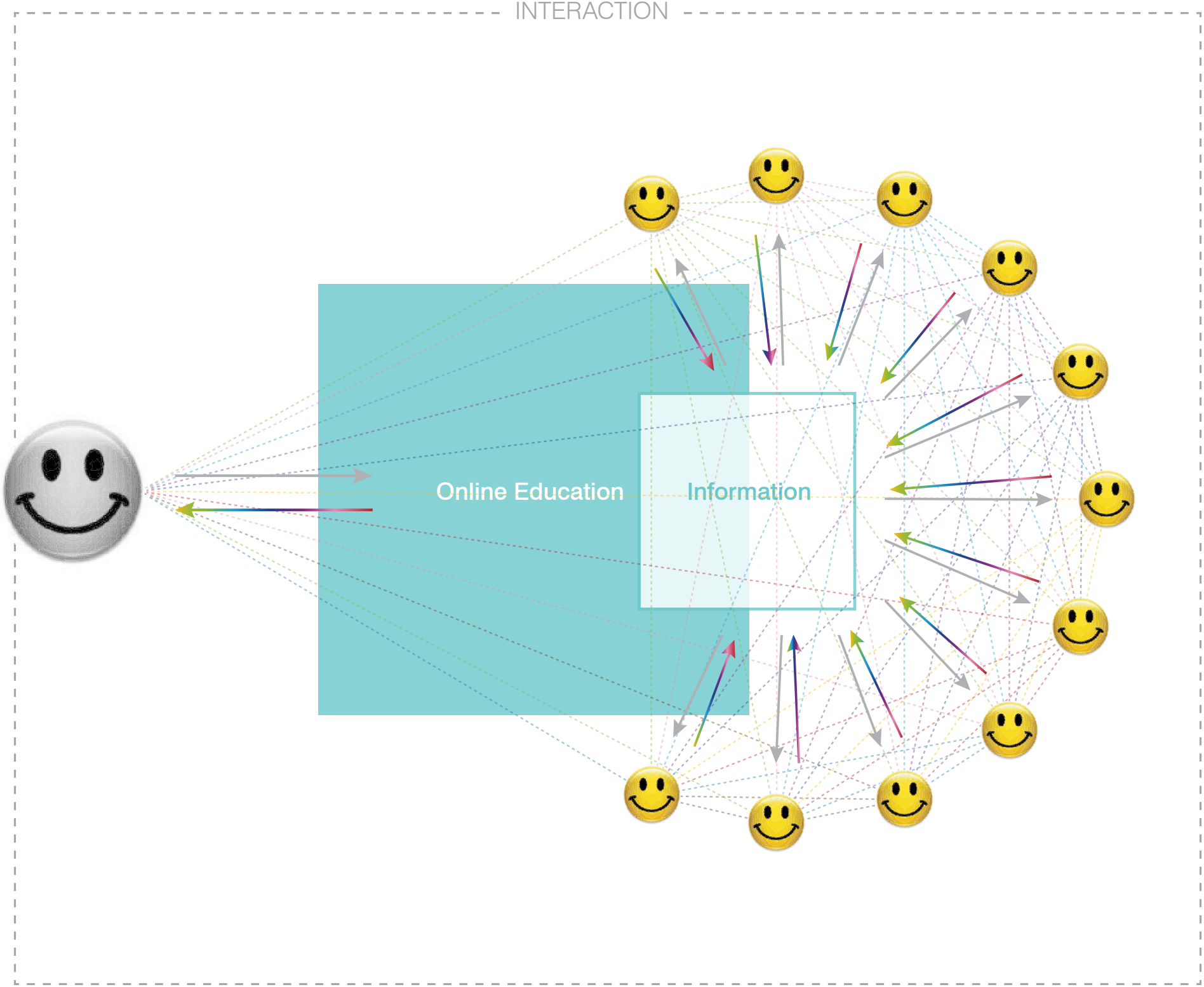
Group Interview

Generally, the idea is that almost 100% of participants agree that better human interactions make everything better rather than doing things solo in either online education or video gaming experience.

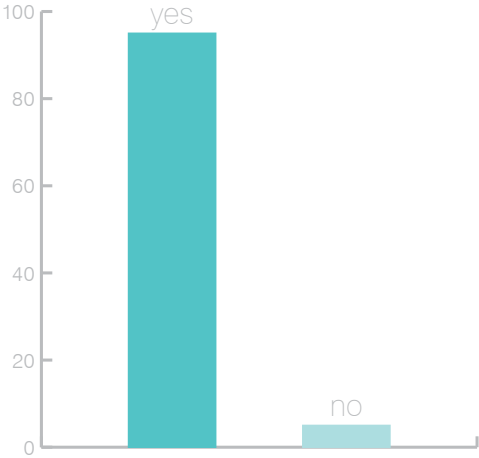




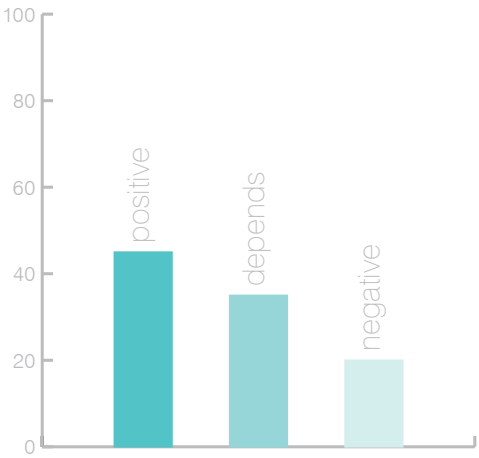
It is good to have professors around!



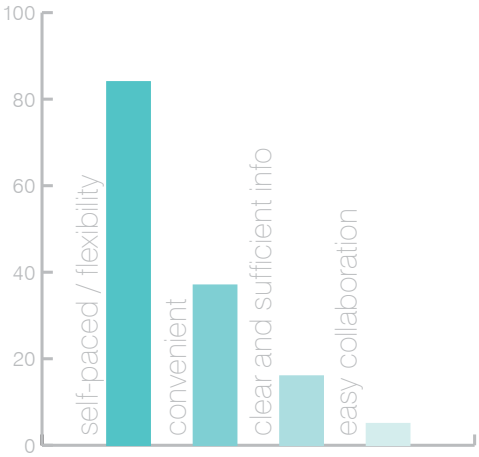
Survey Data



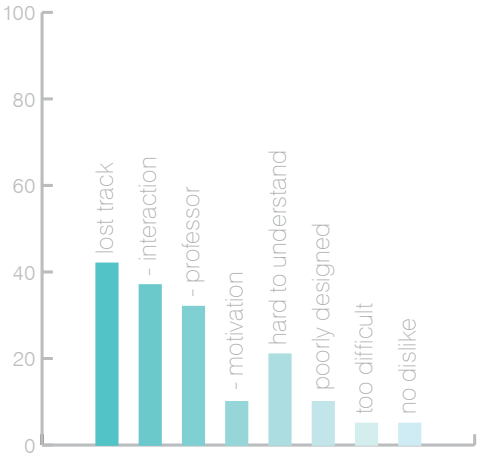
Have you ever taken any online class?



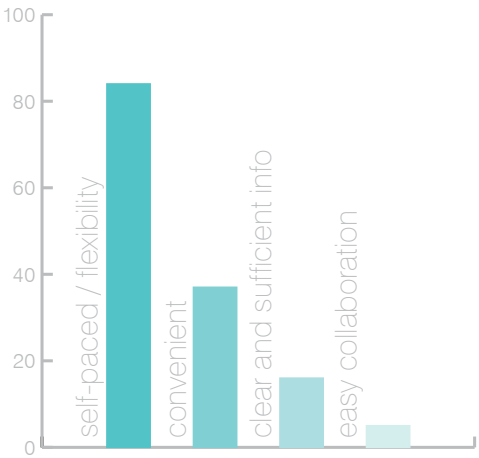
Overall experience of taking an online class



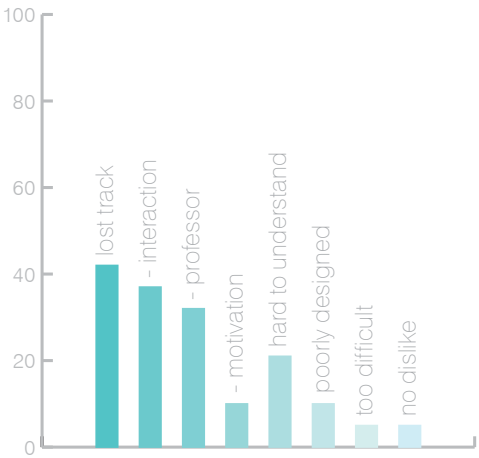
Likes about online classes



Dislikes about online classes

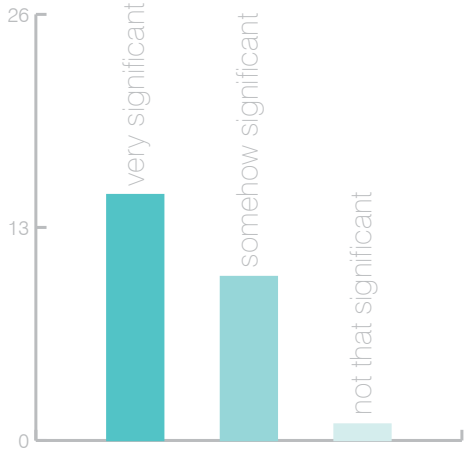


Likes about online classes

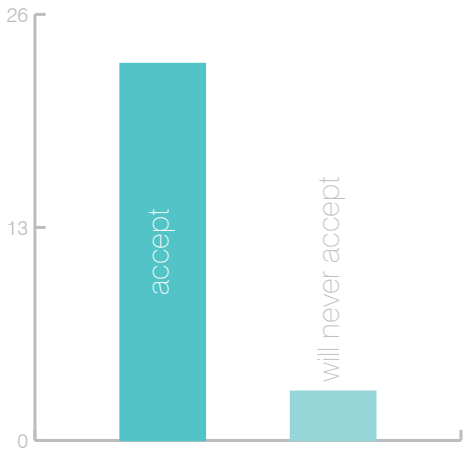


Dislikes about online classes

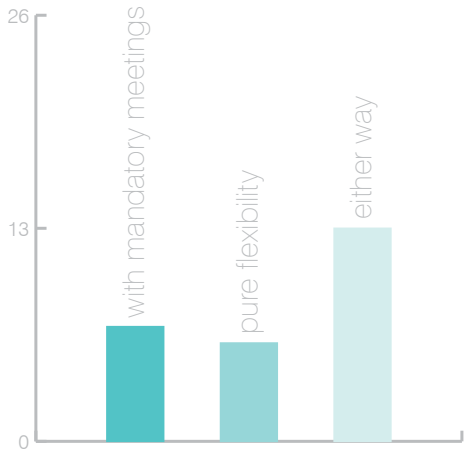
Interview



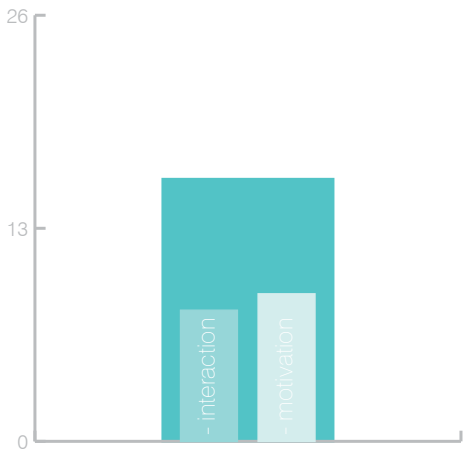
Interaction significance of online education



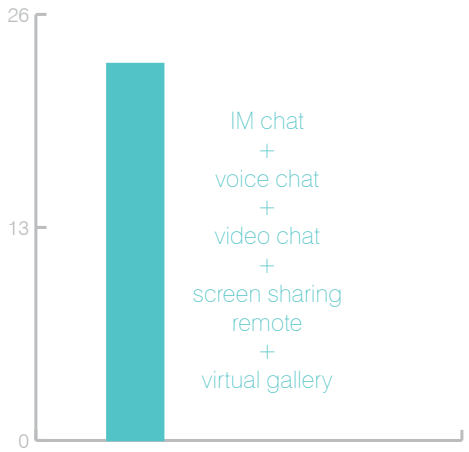
Most people accept online creative education, as long as it can fulfill their needs.



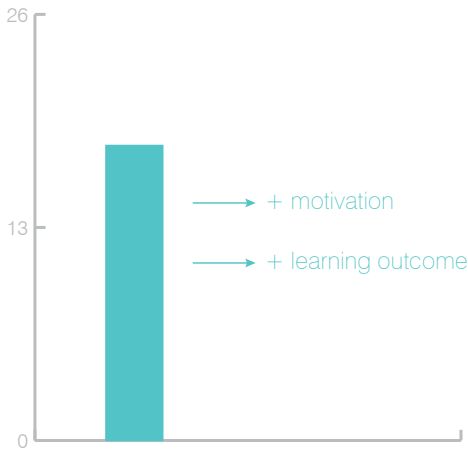
Opinions of having mandatory meetings or pure flexibility for online creative classes.



16/26 think notification is very important insufficient notification system causes lack of interaction and motivation



23/26 believe that IM, voice, video chat, screen sharing (remote) and virtual gallery can improve interaction problems



18/26 think that participation of professors and interaction with professors is very important, this affects motivation and learning outcomes

Compare Survey & Interview Data

Survey Data

Q10 Do you think it is possible to take a studio class online if it was offered?

9.52% 2 I have taken an online design/art studio or related class.

9.52% 2 I think it is doable.

0% 0 I don't trust any online class.

80.95% 17 I don't think it is possible.

9.52% 2 I am not sure, but I would like to take an online studio class.

Total Respondents: 21

(This is a multiple-choice question, to evaluate each opinion separately)

Interview Data

the interview result shows that 23/26 people will accept online creative education. This might be affected by the introduction of the first stage of the prototype and positive experiences of previous online classes shared by other participants.



-  MagicPortal
-  Applications
-  Documents

The application can run in the background

- multitask
- watch and learn





An instant messenger function with additional tabs
• classes tab
• notification tab

- MagicPortal
- Applications
- Documents

Instant messenger interface showing a contact list for Vicky Hsu (Online).

Navigation tabs: Friends, Classes, Notifier, ?

- Prof. Jackson Boelts (Away)
- Janelle Buchanan (Online)
- Mayuresh Patil (Studying ART 466)
- Jennifer Kearney (Workshop ART 466)

Search bar at the bottom.

“Most are poorly designed...”

“Why design an online class app to look and function like an instant messenger or social media?”

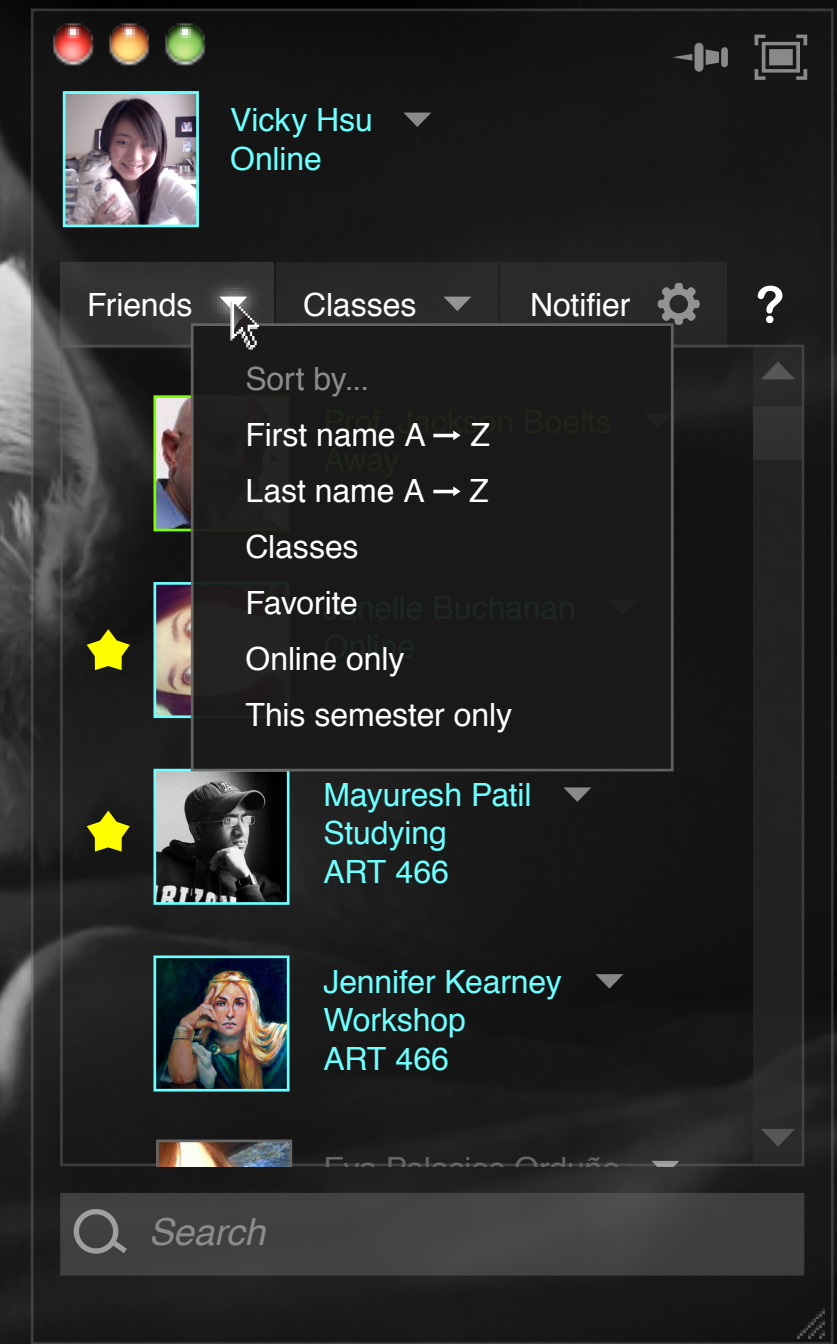
• Increase Interactions

- Easier to reach other users for answers and solutions with **instant response** and able to continue the topic without delay
- **expand interaction options**: voice and video conferences, sharing and collaboration
- decrease the **isolation feeling** from taking online class
- **increase motivation**: able to see others' works and work progress

• Familiarity

- something comfortable and familiar for users to use

“I would like my online class more Facebook-ish!”
 “I like how Facebook works”
 “Chat function will be very helpful for online classes”



“Why don’t you just use existing social media for online education since they are already made?”

Because...

1. Convenience

– When the application comes as a package, everything students need is being given to them. Students will not spend extra time to install or even learn additional applications, once they go over the tutorial of this application.

2. Security issues

3. Privacy issues

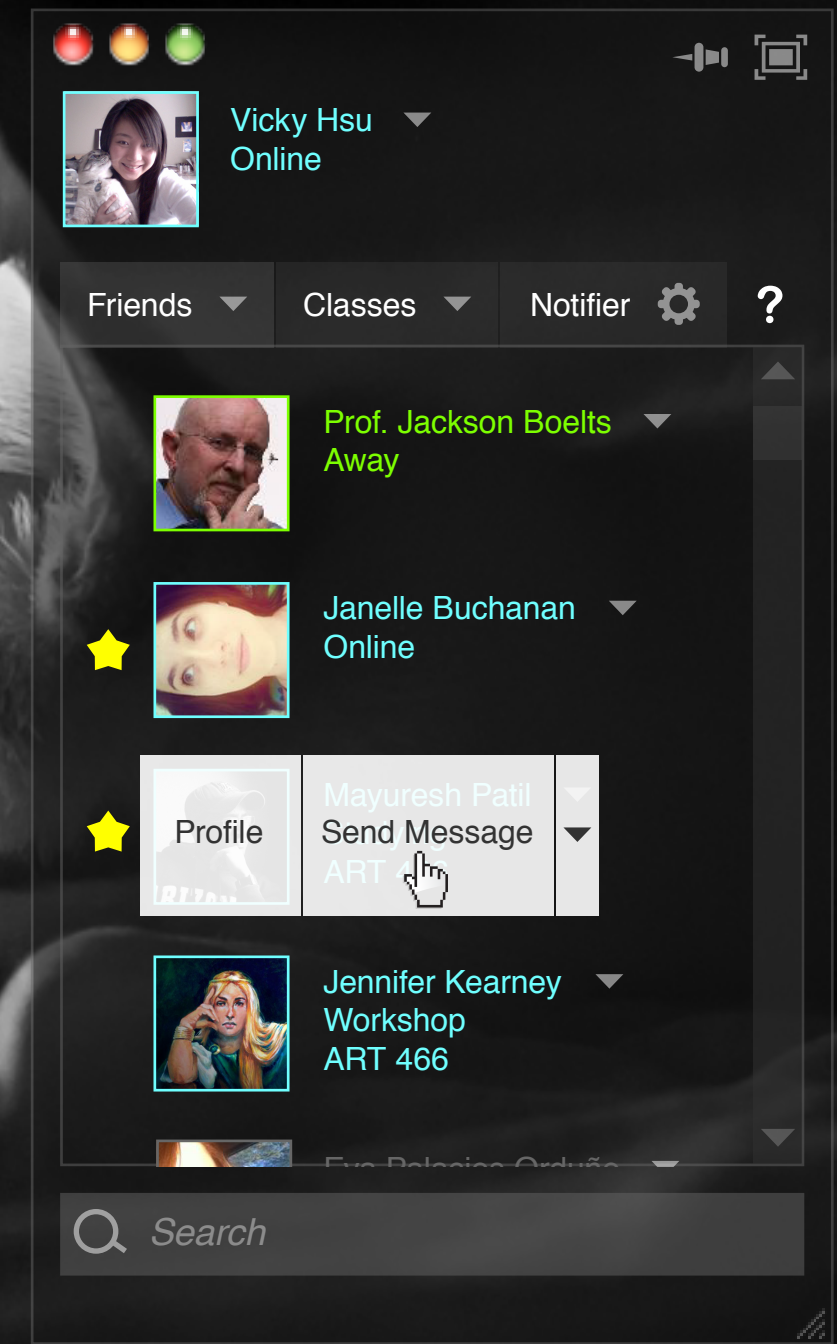
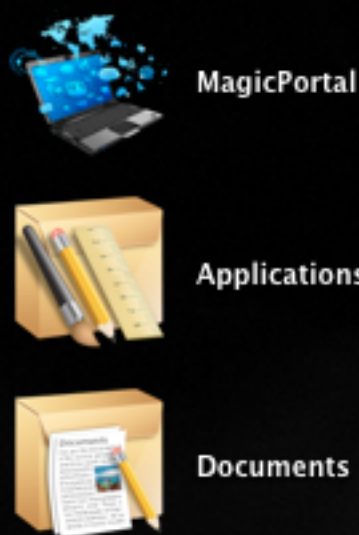
4. Disruption of personal and academic lives

“I am worried about having my school work shared or posted somewhere that isn’t under the school’s protection.”

“I don’t like how Facebook allows others to share or see my things.”

“I would like to separate my personal life and school life.”

“I don’t like to be disturbed while I logged on Facebook just for school matters.”



Communication Options

- Increase the speed and details of interaction
- Additional body language and emotional cue
- Indicate more detailed questions and direction of problem solving
- collaboration

- Encourage students to help and learn from each other

- faster message delivery
- more personal messages than pure text



The screenshot shows a chat window for 'Vicky Hsu' (Online). Below the header are tabs for 'Friends', 'Classes', and 'Notifier'. A list of contacts is visible, including 'Prof. Jackson Away', 'Janelle Buchana Online', and 'Mayuresh Pa'. A context menu is open over the 'Mayuresh Pa' contact, listing options such as 'Send Files', 'Voice Chat', 'Video Chat', 'Share Screen Tablet', 'Invite to...', 'Endorse Skills Gift', 'Send SMS', 'Leave a Voice Message', 'Leave a Video Message', 'Add to Favorites', 'Add Notes', and 'Notification Settings'.



Ability to schedule an appointment with professor

- MagicPortal
- Applications
- Documents

Vicky Hsu Online

Friends Classes

Profile Prof. Jackson

Janelle Buchana Online

Mayuresh Pa Studying ART 466

Jennifer Kear Workshop ART 466

Search

- Make an Appointment
- Send Files
- Voice Chat
- Video Chat
- Share Screen
- Tablet
- Invite to...
- Endorse Skills
- Gift
- Send SMS
- Leave a Voice Message
- Leave a Video Message
- Add to Favorites
- Add Notes
- Notification Settings

Mayuresh Patil x Michael Kartchner x

Hi there!

Hey! Do you have time to play Minecraft for extra credits later?

Yup! But please give me about... 15 mins to finish up a project.

Sure, sounds good :)

Say... (press Enter to send)

last message received on 2, 18, 2013 at 1:15am



Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search

- MagicPortal
- Applications
- Documents

Mayuresh Patil x Michael Kartchner x

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- Notification Settings

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search

- MagicPortal
- Applications
- Documents

Tablet

Janelle

Vicky

Stroke 3 pt.

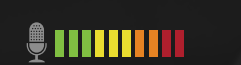
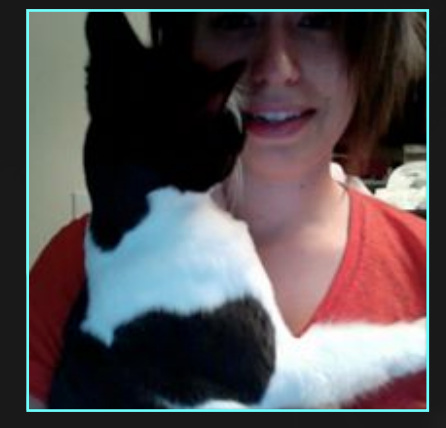
Brush [brush icon]

Color [color picker]

Transparency 100%

Attach a file browse...

Save as...

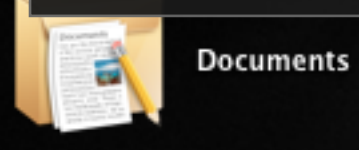


Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- ★ Janelle Buchanan Online
- ★ Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search



- Demonstration
- Collaboration

Tablet



Friends ▾ Classes ▾ Notifier ⚙ ?

- Prof. Jackson Boelts
Away
- Janelle Buchanan
Online
- Mayuresh Patil
Studying
- Jennifer Kearney
Workshop
ART. 466

Search

“Are we able to see the webcam while using Tablet?”

“It is easier to understand things when you can see a person.”

“Sometimes it's hard to understand concepts without face to face interaction.”

Documents

ART 466 Digital Illustration

- Calendar
- Syllabus
- Lesson
- Library
- Quiz
- Grade
- Project
- Resource
- Chatroom
- Discussion
- Critique Room

MagicPortal

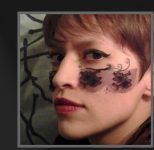
Applications: A [10 hearts] [smiley] [10 martini] 80

MENU



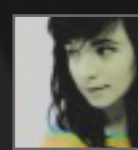
Prof. Jackson Boelts Feb 18, 2013 @ 9:18am
PROJECT 3
 Please display your completed Project 3 in Critique Room.

February 20, 2013
PROJECT 3 DUE



Maria Thomas Feb 16, 2013 @ 2:04pm
COSTUME DESIGN SHOW!
 Please come to our Costume Design Show! Free food and party after the show! Please join us at 6pm on the 19th.

February 21 – 27, 2013
PROJECT 3 CRITIQUE

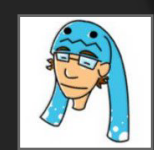


Natasha Kolosowsky Feb 16, 2013 @ 4:05pm
 The show will be held in DS101. Costume party will be held in 4th Ave at 10pm!

February 28, 2013
PROJECT 4 DUE

March 1 – March 7, 2013
PROJECT 4 CRITIQUE

March 7 – 10, 2013
QUIZ 1



Josh Dovishaw Feb 15, 2013 @ 11:15am
LOOKING FOR PROJECT 4 PARTNER
 I still need a partner for project 4. I am really good at javascript, but lack of drawing skill... so I hope I can find a partner who is good at digital art. Please text me if you think I am the right partner for you :)

March 31, 2013
PROJECT 5 DUE

April 1 – 7, 2013
PROJECT 5 CRITIQUE



Prof. Jackson Boelts Feb 11, 2013 @ 10:35am
PROJECT 3 PROCESS
 Please post sketches of your Project 3 on Discussion before 13th morning.

April 10 – 15, 2013
QUIZ 2

April 30, 2013
FINAL PROJECT DUE

Vicky Hsu Online

Friends Classes Notifier ?

- ART 465 Design III
- ART 466 Digital Illustration**
- GRA 294 InDesign
- GRA 423 Interaction Design II

Search

All information is easily accessible

Facebook like announcements and posts updates

Up coming events

Calendar 23
Syllabus
Lesson
Library
Quiz
Grade
Project
Resource
Chatroom
Discussion
Critique Room

Class Menu
show all on the homepage
hide after arriving to the selected page

Prof. Jackson Boelts Feb 18, 2013 @ 9:18am
PROJECT 3
Please display your completed Project 3 in Critique Room.

Maria Thomas Feb 16, 2013 @ 2:04pm
COSTUME DESIGN SHOW!
Please come to our Costume Design Show! Free food and party after the show! Please join us at 6pm on the 19th.

Natasha Kolosowsky Feb 16, 2013 @ 4:05pm
The show will be held in DS101. Costume party will be at 10pm!

Josh Dovishaw Feb 15, 2013 @ 11:55am
LOOKING FOR PROJECT 4 PARTNER
I still need a partner for project 4. I am really good at javascript, but lack of drawing skill... so I hope I can find a partner who is good at digital art. Please text me if you think I am the right partner for you :)

Prof. Jackson Boelts Feb 11, 2013 @ 10:35am
PROJECT 3 PROCESS
Please post sketches of your Project 3 on Discussion before 13th morning.

February 20, 2013
PROJECT 3 DUE

February 21 – 27, 2013
PROJECT 3 CRITIQUE

February 28, 2013
PROJECT 4 DUE

March 1 – March 7, 2013
PROJECT 4 CRITIQUE

March 7 – 10, 2013
QUIZ 1

March 31, 2013
PROJECT 5 DUE

April 1 – 7, 2013
PROJECT 5 CRITIQUE

April 10 – 15, 2013
QUIZ 2

April 30, 2013
FINAL PROJECT DUE

A [10 hearts] [10 glasses] 80

Applications
MENU

visualized grade display, suggested by participants and inspired by gaming environment.

Vicky Hsu Online

Friends Classes Notifier ?

- ART 465 Design III
- ART 466 Digital Illustration
- GRA 294 InDesign
- GRA 423 Interaction Design II

Search

find and sort every class

A visual grading system allows students to compare their grades to others and protect everyone's privacy at the same time



Vicky Hsu
Online

Friends ▾ Classes ▾ Notifier ⚙ ?

- ART 465 Design III
- ART 466 Digital Illustration**
- GRA 294 InDesign
- GRA 423 Interaction Design II

Search

ART 466 Digital Illustration: Grade

Class Menu

Grade	Number of Students
A	20
B	15
C	5
D	0
F	3

x: Grades y: Numbers of Students

TOTAL		255/300
Project 3	Graded: Feb 18, 2013	85/100
Project 2	Graded: Feb 10, 2013	80/100

MENU

Documents

Vicky Hsu Online

Friends Classes Notifier ?

- ART 465 Design III
- ART 466 Digital Illustration**
- GRA 294 InDesign
- GRA 423 Interaction Design II

Search

- Pin on desktop
- Fullscreen mode

ART 465
Design III

ART 466
Digital Illustration

GRA 294
InDesign

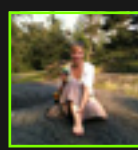
GRA 423
Interaction Design II



Prof. Jackson Boelts Feb 18, 2013 @ 9:18am

ART 466: PROJECT 3

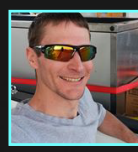
Please display your completed Project 3 in Critique Room.



Prof. Michelle Fehler Feb 18, 2013 @ 8:35am

GRA 294: PROJECT 5

Please completed your Project 5. Your final work needs to be displayed in Critique Room before 25th.



Michael Kartchner Feb 17, 2013 @ 8:50pm

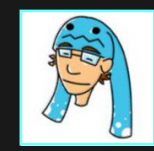
GRA 423: JAVASCRIPT DOESN'T WORK :(

For the Project 4, I spent so much time working on javascript, but my website doesn't seem work properly... I could really use some help :) If anyone can help me out, please take a look @ www.mkartchner.com Thanks!



Vicky Hsu Feb 17, 2013 @ 9:07pm

I have sent the correct code to your e-mail. If you need further help let me know :)



Josh Dovishaw Feb 17, 2013 @ 9:31pm

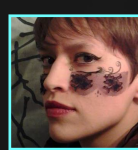
I also checked your website for you. It was just some minor coding errors. You should use "firebug" to help you find the reasons of errors, it is really helpful.



Prof. Alfred Sanft Feb 16, 2013 @ 12:50pm

ART 465: INTERACTION DESIGN ARTICLE

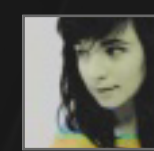
I have shared a great article about interaction design written by Nick Disabato in "Source" section. Please read it, I might include one or two questions about the article in the quiz.



Maria Thomas Feb 16, 2013 @ 2:04pm

ART 466: COSTUME DESIGN SHOW!

Please come to our Costume Design Show! Free food and party after the show! Please join us at 6pm on the 19th.



Natasha Kolosowsky Feb 16, 2013 @ 4:05pm

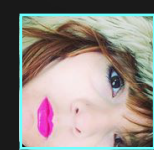
The show will be held in DS101. Costume party will be held in 4th Ave at 10pm!



Prof. Kyle Larkin Feb 16, 2013 @ 6:24pm

GRA 423: JAVASCRIPT DEMO

I found that several people have the same problems with javascript. I posted a new demo hopefully it would help most of you solve the problems.



Jessica DeWitt Feb 16, 2013 @ 6:24pm

GRA 423: JAVASCRIPT DEMO

I still can't understand the coding between 6:30 to 7:00... :(

February 20, 2013
ART 466 / PROJECT 3 DUE

February 21 – 27, 2013
ART 466 / PROJECT 3 CRITIQUE

February 23, 2013
GRA 423 / PROJECT 4 DUE

February 25 – March 7, 2013
GRA 294 / PROJECT 5 CRITIQUE

March 1 – 10, 2013
ART 465 / QUIZ 1

March 3, 2013
GRA 423 / PROJECT 5 DUE

March 5, 2013
GRA 294 / PROJECT 6 SKETCH

March 6, 2013
GRA 465 / PROJECT 4 DUE

March 7 – 14, 2013
GRA 465 / PROJECT 4 CRITIQUE

March 7, 2013
GRA 466 / PROJECT 4 PROCESS

March 10, 2013
GRA 423 / QUIZ 2

March 13, 2013
GRA 423 / PROJECT 6 SKETCH

March 18, 2013
GRA 423 / STORYBOARD X 3

March 18, 2013
GRA 294 / PROJECT 6 DUE

March 19 – 25, 2013
GRA 294 / PROJECT 6 CRITIQUE

MagicPortal
Applications
Documents

Due to the lack of notification students forget due dates and miss interaction opportunities

“There really is no push from the professors. You have to keep on track with projects and really push yourself to notice deadlines which is easy to lose track of.”

“I am horrible at remembering when things are due”

“Sometimes it is easy to forget about due dates or miss due dates.”

“I would sometimes forget about when assignments are due since the class was always *“at the back of my mind.”*

“at the back of my mind.”
deadlines hard to keep track of”

“Sometimes it was hard to remember due dates, since there wasn't an actual class to go to.”

“I always forget deadlines because it's my responsibility to remember them, and there's no professor to remind me.”

“The response time when contacting a professor, it often took awhile.”

Sometimes I wouldn't frequently check the site so I would miss out on things.

There wasn't a notification system when my professor posted topics, or new things to blackboard.”



Applications



Documents

Vicky Hsu Online

Friends Classes Notifier ?

- February 20, 2013
ART 466 / PROJECT 3 DUE
- February 21 – 27, 2013
ART 466 / PROJECT 3 CRITIQUE
- February 23, 2013
GRA 423 / PROJECT 4 DUE
- February 25 – March 7, 2013
GRA 294 / PROJECT 5 CRITIQUE
- March 1 – 10, 2013
ART 465 / QUIZ 1
- March 3, 2013
GRA 423 / PROJECT 5 DUE

Search

Customize the way you want to be notified

Settings

- Notification ▾
- Interface ▶
- Friends ▶
- Account ▶

Media bound

SMS
 Email
 Google+
 Facebook
 LinkedIn
 Skype
 Twitter

Class notification

All
 ART 465
 ART 466
 GRA 294
 GRA 423

Events notification

Exam
 Quiz
 Due date
 Announcement

after making a selection, you will be able to choose how many days prior to the event you want to be notified

Discussion
 new
 comments about me only

Critique
 new
 comments about my favorites
 comments about me only

Artwork
 new
 works of my favorite friends only

after making a selection, you will be able to choose how often you want to be notified

Vicky Hsu Online

Friends ▾ Classes ▾ Notifier ⚙️ ?

- February 20, 2013
ART 466 / PROJECT 3 DUE
- February 21 – 27, 2013
ART 466 / PROJECT 3 CRITIQUE
- February 23, 2013
GRA 423 / PROJECT 4 DUE
- February 25 – March 7, 2013
GRA 294 / PROJECT 5 CRITIQUE
- March 1 – 10, 2013
ART 465 / QUIZ 1
- March 3, 2013
GRA 423 / PROJECT 5 DUE

Search

MagicPortal

Applications

Documents

MENU

Settings

- Notification ▾
- Interface ▶
- Friends ▶
- Account ▶

Media bound

SMS
 Email
 Google+
 Facebook
 LinkedIn
 SoundCloud
 Twitter

Class notification

All
 ART 465
 ART 466
 GRA 294
 GRA 423

Events notification

Exam
 Quiz
 Due date
 Announcement

after making a selection, you will be able to choose how many days prior to the event you want to be notified

Discussion
 new
 comments about me only

Critique
 new
 comments about me only

Artwork
 new
 works of my favorite friends only

after making a selection, you will be able to choose how often you want to be notified

MENU

7 days

Vicky Hsu Online

Friends ▾ Classes ▾ Notifier ⚙️ ?

- February 20, 2013
ART 466 / PROJECT 3 DUE
- February 21 – 27, 2013
ART 466 / PROJECT 3 CRITIQUE
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- February 25 – March 7, 2013
GRA 294 / PROJECT 5 CRITIQUE
- March 1 – 10, 2013
ART 465 / QUIZ 1
- March 3, 2013
GRA 423 / PROJECT 5 DUE

Search

MagicPortal

Applications

Documents

Participants state that people usually appreciate things they can customize for themselves

“Does the application always have to look like this?”

“Can I change the color?”

“Can I change the fonts and font sizes?”

Yes!

“I like the personal working station or space in studio classes.”

“I think you can maintain your personal space online by setting up your status.”

“It tells your friends what you are working on, and if you would like to receive their messages.”


“It can also tell your friends that you might not able to reply them immediately.”



A screenshot of a social media interface showing a user's status menu. The user is Vicky Hsu, who is Online. The menu includes options for status (Online, Away, Busy, Do not Disturb, Looking to Study, Looking to Play, Workshop, Offline), a 'Customize...' option, and an 'Edit Profile' option. Below the menu, a list of friends is visible, including Prof. [Name] (Away), Janelle Buchanan (Online), May [Name] (Studying ART 466), and Jennifer Kearney (Workshop ART 466). A search bar is at the bottom of the interface.

Personal resources and storage space

Profile



Vicky Hsu ✎

Master of Science in Design (MSD),
Interaction Design
Arizona State University

Tempe, Arizona

[in](#)
[✉](#)
[g+](#)
[p](#)
[t](#)

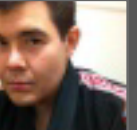

Linked social media could help others to know a person better

Recent Activity ✎

- Worked in ART 466 workshop for 3.6 hours Feb 19, 2013 @ 3:15am
- Studied in ART 466 for 12 minutes Feb 19, 2013 @ 12:00am
- Achieved Minecraft: [icons] Feb 18, 2013 @ 11:20pm
- Played Creative Blocks with Janelle Buchanan for 5.1 hours Feb 18, 2013 @ 11:20pm
- Gave a tutorial of InDesign to Curtis Laplante for 18 minutes Feb 18, 2013 @ 8:15pm

Comments ✎

Write something...

-  **Curtis Laplante** Feb 19, 2013 @ 8:18pm
Hey Vicky, thanks for the tutorial ^_^
-  **Erik Widmann** Feb 19, 2013 @ 6:39pm
Could you show me how to color a scanned drawi... photoshop?

Public

- Gallery
- Achievement

Classes Only

- Tutorial
- Working Process

Professors Only

- Inspiration
- Sketch Book

Only Me


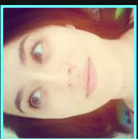


- Note Book

Most endorsed for...

- 21 InDesign
- 18 Illustrator
- 15 Photoshop
- 7 CSS
- 5 After Effect

Vicky Hsu Online


Friends ▾ Classes ▾ Notifier ⚙ ?

-  **Prof. Jackson Boelts** ▾
Away
- ★  **Janelle Buchanan** ▾
Online
- ★  **Mayuresh Patil** ▾
Studying
ART 466
-  **Jennifer Kearney** ▾
Workshop
ART 466

Search

Endorse system encourages students to help each other, and make it easier for people to find others who they can request help from

Profile



Vicky Hsu
 Master of Science in Design (MSD),
 Interaction Design
 Arizona State University
 Tempe, Arizona

Public

- Gallery
- Achievement

Classes Only

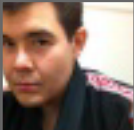

- Tutorial
- Working Process

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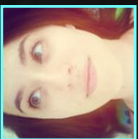


Comments

Write something...

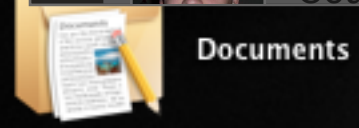
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Could you show me how to color a scanned drawing in photoshop?

Vicky Hsu Online


Friends Classes Notifier ?

-  **Prof. Jackson Boelts** Away
-  ★ **Janelle Buchanan** Online
-  ★ **Mayuresh Patil** Studying ART 466
-  **Jennifer Kearney** Workshop ART 466

Search



Profile



Vicky Hsu ✎

Master of Science in Design (MSD),
Interaction Design
Arizona State University

Tempe, Arizona



in ✉ +

Recent Activity ✎

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Comments ✎

Write something...


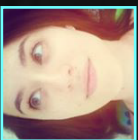


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- Public
 - Gallery
 - Achievement
- Classes Only
 - Tutorial
 - Working Process
- Professors Only
 - Inspiration
 - Sketch Book
- Only Me
 - Note Book

- Most endorsed for...
- 21 InDesign
 - 18 Illustrator
 - 15 Photoshop
 - 7 CSS
 - 5 After Effect

Vicky Hsu Online

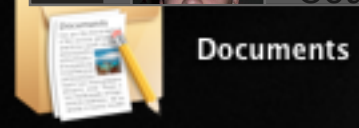
Friends ▾ Classes ▾ Notifier ⚙ ?

-  **Prof. Jackson Boelts** ▾
Away
- ★  **Janelle Buchanan** ▾
Online
- ★  **Mayuresh Patil** ▾
Studying
ART 466
-  **Jennifer Kearney** ▾
Workshop
ART 466

Search



Activity & Interaction Menu
 +interaction
 +motivation
 +interesting
 +opportunities to learn



“I really like the idea of an avatar!”
“I love to customize my avatar in games”

“It would be a lot more fun participat in a critique with it!”

Avatar

Change Character Settings

Customize Face

- Face Shape: Face 14
- Face Details
- Body Details

Face Shape options: 4 face shape thumbnails

Skin Color: [Color palette]

Eye Color: [Color palette]

Lip Color: [Color palette]

Buttons: Random, Reset

Bottom navigation bar: Change, Cancel, Reset, and icons for home, shopping, calendar, trophy, game controller, social, and help.

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- ★ Janelle Buchanan Online
- ★ Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search

Inventory

Change Cancel

Vicky Hsu
Online

Friends ▾ Classes ▾ Notifier ⚙️ ?







- Prof. Jackson Boelts
Away
- Janelle Buchanan
Online
- Mayuresh Patil
Studying
ART 466
- Jennifer Kearney
Workshop
ART 466
-

Search

"You can reward students with new avatar customizations."

Virtual Shopping

- New! ▾
- Tops ▶
- Bottoms ▶
- Outwears ▶
- Accessories ▶
- Outfits ▶
- Shoes ▶
- Pets ▶

 150 ★	 3,000 ★	 600 ★
 800 ★	 2,500 ★	 1,000 ★


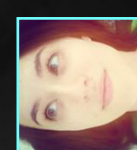


1,520 ★

Applications | Documents

Navigation icons: Profile, Inventory, Shopping Cart, Calendar, Trophy, Gamepad, Friends, Create, Help

Vicky Hsu Online

Friends ▾ | Classes ▾ | Notifier ⚙️ | ?

-  Prof. Jackson Boelts
Away
- ★  Janelle Buchanan
Online
- ★  Mayuresh Patil
Studying ART 466
-  Jennifer Kearney
Workshop ART 466

Search

“No professor to remind me!”
“NO ONE TO REMIND ME!!”

February 2013

Sun	Mon	Tue	Wed	Thu	Fri	Sat
27	28	29	30	31	1 ART 465 ART 466 GRA 423	2
3	4	5	6	7	8	9
10	11	12 ART 466 GRA 423	13 ART 465 Professor Appointment	14	15	16 ART 466 GRA 294 GRA 423
17	18 ART 465 GRA 423	19	20	21	22 ART 465 ART 466 GRA 423	23
24	25	26	27 ART 465 GRA 423	28	1	2
3 Professor Appointment GRA 423	4	5 Professor Appointment GRA 294	6	7	8	9 Professor Appointment GRA 423

- ART 465 Design III
- ART 466 Digital Illustration
- GRA 294 InDesign
- GRA 423 Interaction Design II
- Professor Appointment

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search



Documents

February 2013

Sun	Mon	Tue	Wed	Thu	Fri	Sat
27	28	29	30	31	1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	1	2
3	4	5	6	7	8	9

PROJECT 2 DUE
Please display your Project 2 in Critique Room by midnight.

- ART 465 Design III
- ART 466 Digital Illustration
- GRA 294 InDesign
- GRA 423 Interaction Design II
- Professor Appointment

MagicPortal

Applications

Documents

MENU

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search

“You can make a calendar for making appointments with professors”

February 2013 An easy to use and visualized appointment calendar

Sun	Mon	Tue	Wed	Thu	Fri	Sat
27	28	29	30	31	1 ART 465 ART 466 GRA 423	2
3	4	5	6	7	8	9
10	11	12 ART 466 GRA 423	13 ART 465 Prof. Alfred Sanft	14	15	16 ART 466 GRA 294 GRA 423
17	18 ART 465 GRA 423	19	20	21	22 ART 465 ART 466 GRA 294	23
24	25	26	27 ART 465 GRA 423	28	1	2
3	4	5	6	7	8	9

- ART 465 Design III
- ART 466 Digital Illustration
- GRA 294 InDesign
- GRA 423 Interaction Design II
- Professor Appointment
- Prof. Alfred Sanft
- Prof. Jackson Boelts
- Prof. Michelle Fehler
- Prof. Kyle Larkin

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

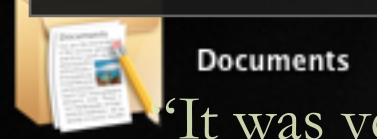
Search

“The instructors weren't easy to reach...”

“There really is no push from the professors.”

“There is little 1 on 1 time with a professor.”

“It was very hard to clarify class material without being face to face with an instructor.”



MENU

Every interview group suggested bring up the achievement and challenge system of games and giving virtual rewards when students achieve certain goals that are listed on achievements by instructors .

Achievements

Category	Achievement	Points
Available	Complete a project first	100
ART 465	Complete a project first	100
ART 466	Complete a project first	100
GRA 294	Give a tutorial to your classmate	300
GRA 423	Give a tutorial to your classmate	300
Achieved	Have the highest score for a project	250
	Score more than 90 points for <i>Kern Type, the kerning game</i>	200
	Make the first comment in the critique room	100
	Make 5 comments during a project critique	300
	Best project example	500

1,520 🌟

Applications

Documents

Vicky Hsu
Online

Friends ▾ Classes ▾ Notifier ⚙️ ?

- Prof. Jackson Boelts Away
- ★ Janelle Buchanan Online
- ★ Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466


Search

Again, the idea and the opportunity of collaboration.

Instead of leaving all in-class activities out of the curriculum, Play to Learn is an alternative to in-class activities

Play to Learn

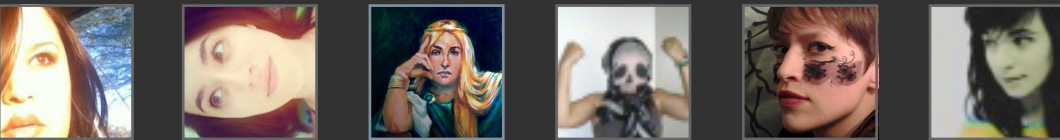
- All
- ART 465
- ART 466
- GRA 294
- GRA 423




Art Rage

15.5 hours played
Last played Feb 17, 2013

You have 21 friends who play Art Rage



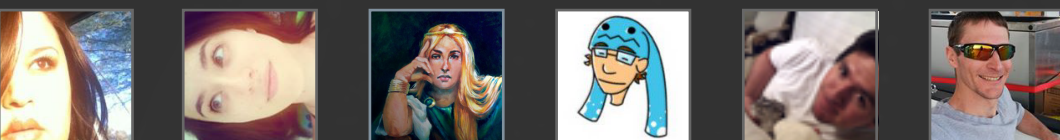
+15



Minecraft

10.6 hours played
Last played Feb 18, 2013

You have 56 friends who play Minecraft



+50

MagicPortal

Applications

Documents

Navigation icons: Home, Mail, Calendar, Gamepad, Friends, Pencil, Question mark

Vicky Hsu Online


Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- Janelle Buchanan Online
- Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466

Search

Group, Partnership & Social Activities


- All
- ART 465
- ART 466
- GRA 294
- GRA 423



JOSH DOVISHAW
Project 4 Partner

Note for project partners

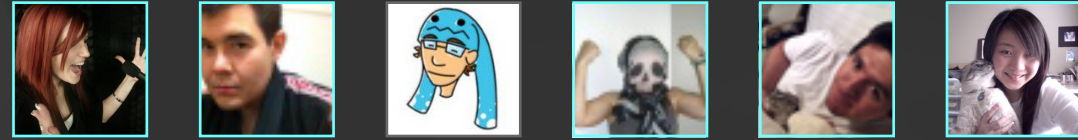
Note:
javascript
best working time 7pm PST, Fri~Mon
Cell: 480.452.4221




VIRTUAL GROUP / SITTING
Group 5

This ensures everyone's work gets feedback

Duration: Feb 15 – Mar 1





CRITIQUE GALLERY
Project 3

Open for setting: before Feb 19 midnight
Open for critique: Feb 20

“Figure out ways to make it more interactive with the whole classroom.”

MagicPortal

Applications

Documents

Navigation icons: Person, Box, Shopping cart, Calendar, Trophy, Game controller, People, Pencil, Question mark

Vicky Hsu Online

Friends Classes Notifier ?

- Prof. Jackson Boelts Away
- ★ Janelle Buchanan Online
- ★ Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466
- Eye Release Orduño

Search



Recreate the most important essence in creative education—**CRITIQUE**
opportunities of additional interactions such as body language and emotion expression



Curtis Laplante: I thought we can use only 3 colors for this project??

Maria Thomas: Yeah, but the 3 colors does not include black and white.

Curtis Laplante: Oh crap! I didn't know that... :*(

Curtis Laplante cries

Maria Thomas: Wow... this one looks great @_@



?

▲ Curtis Laplante: I thought we can use only 3 colors for this project??
 ▼ Maria Thomas: Yeah, but the 3 colors does not include black and white.
 ▼ Curtis Laplante: Oh crap! I didn't know that... :*(
 ▲ Curtis Laplante cries
 ▼ Maria Thomas: Wow... this one looks great @_@

Don't worry about it Curtis,



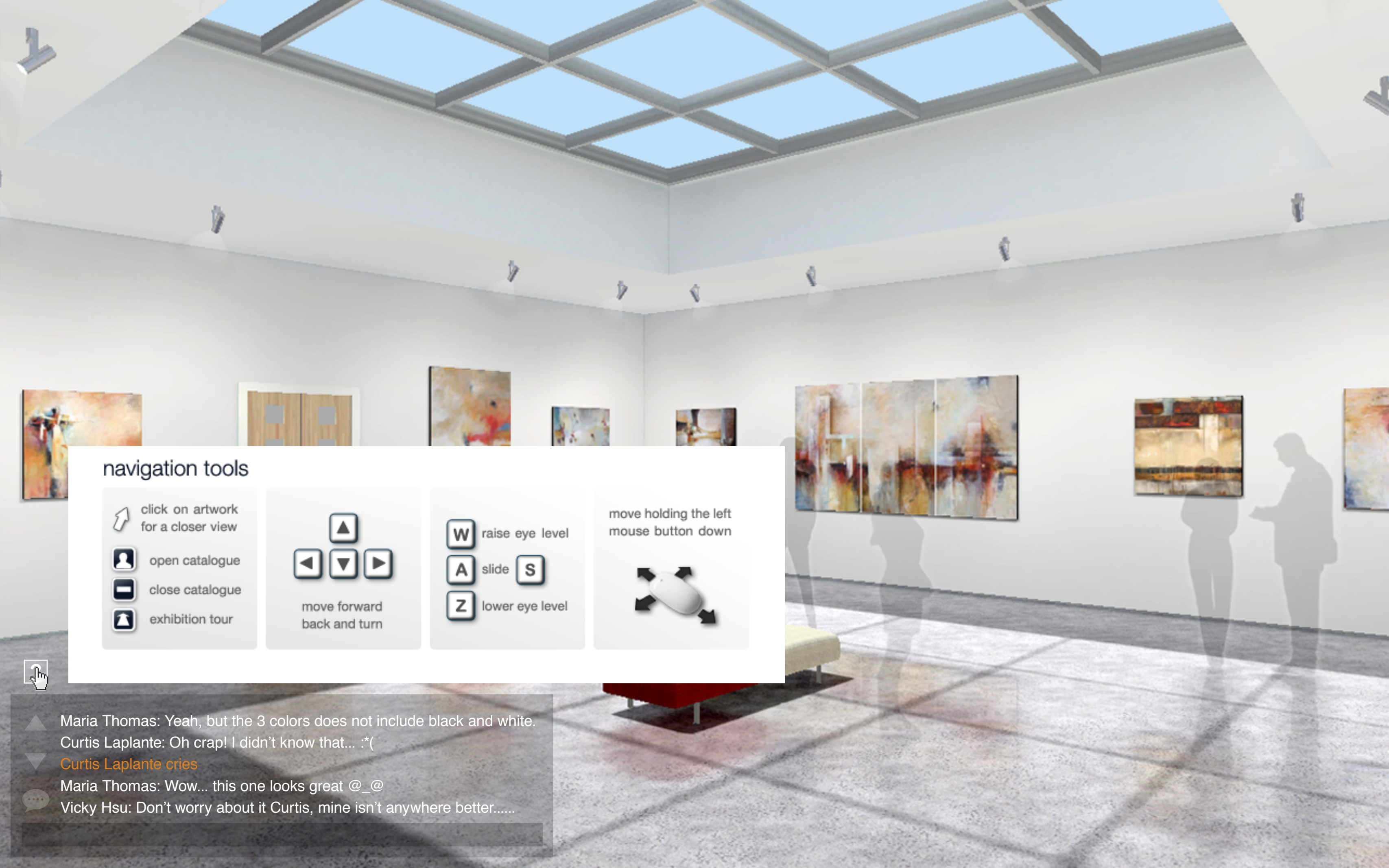
?

▲ Maria Thomas: Yeah, but the 3 colors does not include black and white.
 ▼ Curtis Laplante: Oh crap! I didn't know that... :*(
 ▲ **Curtis Laplante cries**
 ▼ Maria Thomas: Wow... this one looks great @_@
 ▲ Vicky Hsu: Don't worry about it Curtis, mine isn't anywhere better.....





▲ Maria Thomas: Yeah, but the 3 colors does not include black and white.
 Curtis Laplante: Oh crap! I didn't know that... :*(
 ▼ **Curtis Laplante cries**
 Maria Thomas: Wow... this one looks great @_@
 Vicky Hsu: Don't worry about it Curtis, mine isn't anywhere better.....






navigation tools

 click on artwork for a closer view

 open catalogue

 close catalogue

 exhibition tour



move forward
back and turn

W raise eye level

A slide **S**

Z lower eye level

move holding the left mouse button down



▲ Maria Thomas: Yeah, but the 3 colors does not include black and white.
▼ Curtis Laplante: Oh crap! I didn't know that... :*(
Curtis Laplante cries
Maria Thomas: Wow... this one looks great @_@
Vicky Hsu: Don't worry about it Curtis, mine isn't anywhere better.....



Info

Comments

31

KAREN HALE

Multiple Facets- 1200

Acrylic on gallery wrapped canvas

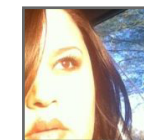
90 x 90 cm



Info

Comments

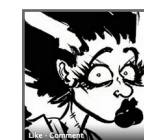
32



Eva Palacios Orduño

Feb 16, 2013 @ 9:18am

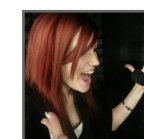
Lorem ipsum dolor sit amet, assentior incorrupte ei has, mei iudico ponderum persecuti ei, at dicta laoreet copiosae pro. Ut putent iriure qualisque quo.



JoJo Seames

Feb 16, 2013 @ 12:12pm

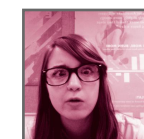
Porro elit corruptit vim id? Et nam nihil discere liberavisse! Ea usu fabellas occurreret?



Alexis Peschke

Feb 16, 2013 @ 2:26pm

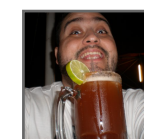
Ex quaestio assentior scribentur his, sea audire volumus petentium no. Consequat reformidans no his, posse aliquid imperdiet ius in!



Alex Flamini

Feb 16, 2013 @ 2:36pm

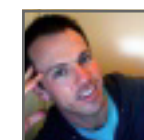
Duo ea mollis legendos recteque, ea vel omnis quaestio. No falli decore delenit eam. Ex tantas accumsan vel, quo ex lorem mollis, ad mel ferri altera percipitur. Doming molestiae quo eu, timeam conceptam ex vim. Prima altera argumentum vix te, cum novum consetetur voluptatibus et, vim ad petentium argumentum contentiones!



Edgar Mendoza

Feb 16, 2013 @ 4:45pm

Ne probo nihil tincidunt has, eu saepe homero appetere eos, modo dissentiet nec an. Ut sit nulla accusam suavitate. Nulla erant aperiri an pro? Quo ad reque dicat erroribus, eam ei regione menandri cotidieque, usu diam augue ridens ut! Ex dico sale percipitur eum?



Prof. Jamey Aiken

Feb 17, 2013 @ 6:35am

Usu solum tritani ne. Fugit iudicabit cu eum, justo facilisis salutatus mel ei. Mei bonorum placerat cu? Cum et ferri munere vituperata, ius ei decore appellantur, qui prompta eleifend hendrerit an. Has ut delenit intellegebat consetetuer? No erroribus dissentiunt pri, et per commodo evertitur, ex est fabellas facilisi suscipiantur. Mei ea facilisis conceptam disputando, sed tibi que persecuti efficiendi ei, amet omnes placerat ut ius. No has insolens evertitur, in soleat possim delicata sit. Vim eu similique concludaturque, habeo platonem voluptaria duo at? Ad mel vero bonorum interpretaris, sit ea diam comprehensam, vel porro aperiri

“Online classes may take away students’ opportunities to learn from others”

“We need a way to see everyone’s working progress”

Navigation: All, ART 465, ART 466, GRA 294, GRA 423

Live my workshop

- screen sharing
- webcam

Documents

Bottom navigation icons: Home, Search, Add, Share, Like, Profile, Help

Grid of student work:

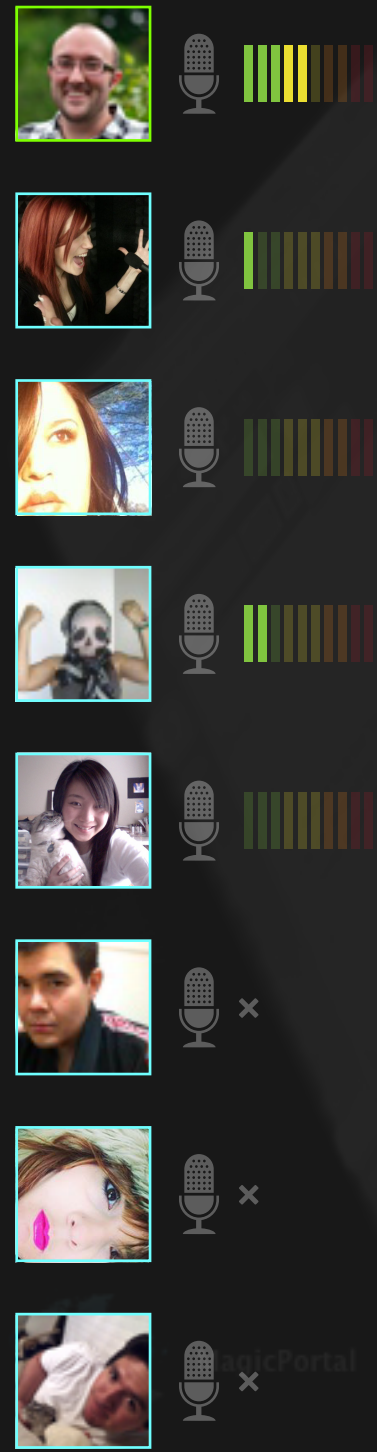
- Arthur Gardner** Project 4 coloring stage
- Edgar Mendoza** Project 3 refine...
- Eleonor Leon** Project 3 sketching
- Janelle Buchnan** Just Sketching trying new media
- Natasha Kolosowsky** Project 3 finalizing

Vicky Hsu Online

Friends, Classes, Notifier

- Prof. Jackson Boelts Away
- ★ Mayuresh Patil Studying ART 466
- Jennifer Kearney Workshop ART 466
- ★ Janelle Buchanan Last Online: 17 mins ago

Search



```

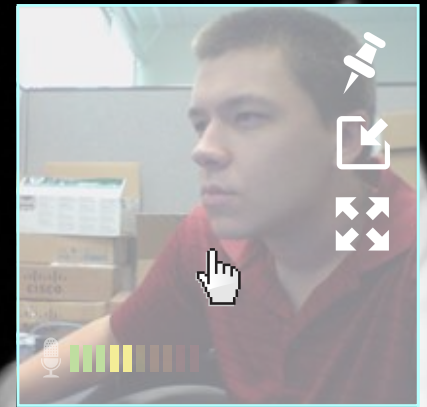
C:\Program Files\Notepad++\plugins\FTP_synchronize\orizenc@ftp.orizens.com\public_html\wp\wp-con
File Settings Macro Run TextFX Plugins Window ?
w.w3.org/1999/xhtml" <?php language_attributes(
gmpg.org/xfn/11">
ent_Type" content="<?php bloginfo('html_type');
on" type="image/x-icon" href="http://www.orizen
'name'); ?> <?php if ( is_single() ) { ?> &raqu
content="WordPress <?php bloginfo('version');
10
11 <link rel="stylesheet" href="<?php bloginfo('stylesheet_url'); ?>" ty
12 <link rel="alternate" type="application/rss+xml" title="<?php bloginf
13 <link rel="pingback" href="<?php bloginfo('pingback_url'); ?>" />
14 <!--[if IE 6]>
15 <link rel="stylesheet" href="<?php bloginfo('template_url');echo
16 <![endif]-->
17 <!--[if gt IE 6]>
18 <link rel="stylesheet" href="<?php bloginfo('template_url');echo
19 <![endif]-->
20 <?php wp_head(); ?>
21 </head>
22 <body id="body">
23 <div id="page">
24
25 <div id="header">
26 <div id="headerimg">
27 <h1>
28 <a href="<?php echo get_option('home'); ?>/">
29 <span><?php bloginfo('name'); ?></span>
30 </a>
31 </h1>
32 <div class="description"><?php bloginfo('description');
33 <!-- ?php wp_swfobject_ecl
35 </div>
36 </div>
37
1 #portfolioStage
2 {
3 height:512px;
4 overflow:hidden;
5 position:relative;
6 width:420px;
7 }
8
9 #portfolioContainer
10 {
11 left:0px;
12 overflow:auto;
13 position:absolute;
14 width:10000px;
15 }
16 .portfolio_content
17 {
18 width: 730px;
19 margin:18px auto 0;
20 }
21
22 #portfolioMenu
23 {
24 float: left;
25 margin-right: 40px;
26 width: 180px;
27 }
28 #mainPortfolioContainer
29 {
30 margin-top: 20px;
31 }
32 .zen_album_container
33 {
34 float:left;
35 margin-right:40px;
36 overflow:auto;
37 width:420px;
38 }
39 .portfolio_buttons
40 {
41 cursor: pointer;
42 text-indent: 0px;
43 }
44
45 function ToolTip(sWrapperHtmlId)
46 {
47 this.id;
48 this.element;
49 this._stack; //to be developed to
50
51 this.show = function(sContent)
52 {
53 this.element.innerHTML = sContent
54 var u = window.event.clientY + do
55 var l = window.event.clientX + do
56 this.setStyle('top', u);
57 this.setStyle('left', l);
58 this.element.style.display = "blo
59 }
60
61 this.hide = function()
62 {
63 this.element.style.display = "non
64 }
65
66 this.setStyle = function(sProperty, s
67 {
68 this.element.style[sProperty] = s
69 }
70 }
71
72 this.id = "tooltip_" + ToolTip properti
73 ToolTip.properties.count++;
74 var tt = document.createElement('div');
75 tt.setAttribute("id", this.id)
76 if(sWrapperHtmlId)
77 {
78 var oWrapper = document.getElementB
79 }
80 else
81 {
82 var oWrapper = document.body;
83 }
84 // - Setting hiding before appending
85 tt.style.display = "none";
86
87 // - Check if the element has been appen
88 oWrapper.appendChild(tt);
89 this.element = document.getElementById(
90
91 // - Setting Must Have Style and default
92 this.setStyle('position', 'absolute');
93 this.setStyle('padding', '1px 3px');
94 this.setStyle('backgroundColor', '#FFFF
95 this.setStyle('border', '1px solid #000
96 this.setStyle('fontSize', '11px');
97 this.setStyle('fontFamily', 'Arial');

```

Curtis Laplante: I don't understand line 28...
Jessica DeWitt: same here :(

"Figure out ways to make it more interactive with the whole classroom."
"Learn from watching others, and listen to others' conversation."





GROUP 1

- index.html

GROUP 2

- global.css

FOLDERS

- V!ckyHsu.com
 - _notes
 - about
 - art
 - book
 - contact
 - css
 - _notes
 - form.css
 - global.css
 - reset.css
 - test.css
 - design
 - fancybox
 - gra321
 - gra322
 - gra422
 - gra423
 - gra562
 - img
 - research
 - sketch
 - about.html
 - art.html
 - contact.html
 - design.html
 - favicon.ico

```

index.html
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
2 <html xmlns="http://www.w3.org/1999/xhtml">
3 <head>
4 <link rel="shortcut icon" href="img/favicon.ico" />
5 <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
6 <title>V!ckyHsu.com</title>
7 <link href="css/reset.css" rel="stylesheet" type="text/css" />
8 <link href="css/global.css" rel="stylesheet" type="text/css" />
9 </head>
10
11 <body>
12
13 <div class = wrapper>
14
15 
16
17 <ul class = nav>
18 <li><a href="design.html">DESIGN</a></li>
19 <li><a href="art.html">ART</a></li>
20 <li><a href="sketch.html">SKETCH</a></li>
21 <li><a href="research.html">RESEARCH</a></li>
22 <li><a href="about.html">ABOUT</a></li>
23 <li><a href="contact.html">CONTACT</a></li>
24 <li><a href="http://www.vickyhsu.com/">HOME</a></li>
25 </ul>
26
27 <div class = showcase>
28 
29 </div>

```

```

global.css
1 @charset "UTF-8";
2 /* CSS Document */
3
4 element.style
5 {
6     padding: 10px; !important;
7     width: auto; !important;
8 }
9
10 .wrapper {
11     width: 1100px;
12     height: 500px;
13     margin: 65px auto;
14 }
15
16 #inkfishes {
17     position: absolute;
18     margin-top: -50px;
19     margin-left: 800px;
20 }
21
22 .nav {
23     width: 150px;
24     float: left;
25     font-family: sans-serif;
26     font-size: 12px;
27     text-align: right;
28     margin-top: 360px;
29     padding-right: 20px;
30 }
31
32 .nav li {
33     margin-bottom: 8px;
34 }
35
36 .nav a {
37     text-decoration: none;

```

- Friends
- Classes
- Notifier

- My Status

- Settings

- Options

- Hide
- Quit

Future Research

Research will include educators

Edutainment

M-learning

Smart TV



Thank you

